

# **ATmega8 GPS Logger Basismodul**

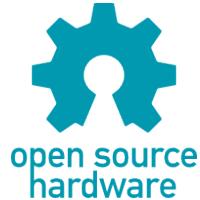
**(Rev B)**

V. PIPPAN  
<http://www.vpippan.at>

26. Oktober 2014

# V. PIPPAN

<http://www.vpippan.at>  
Autos - Elektronik - Modellbau



- Bitcoin: 1KdFDDxe7rc32ccWjH6uwrMbk9vG5sQVKW
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## 1. Allgemeines



Seit meinem Maturaprojekt bin ich fasziniert davon GPS Daten aufzuzeichnen und anzusehen. Mit den neuen Möglichkeiten von [Openstreetmap](#) und [GoogleEarth](#) wurde mein Wunsch nach einem funktionierendem GPS Logger immer größer. Die käuflichen Geräte waren mir alle zu teuer, vor allem wenn ich mir sowas selbst bauen kann. Außerdem wollte ich schon länger mal wieder etwas mit Mikrocontrollern machen, somit war dieses Projekt der ideale Einstieg für mich. Als Mikrocontroller wählte ich dann einen Typ von Atmel, hauptsächlich weil es für die Atmel Controller eine sehr gute Linux Unterstützung gibt und weil diese bei Bastlern weit verbreitet sind.

Falls größeres Interesse an dieser Schaltung besteht, bin ich gerne bereit mehrere Platinen fertigen zu lassen und die Schaltung als Bausatz abzugeben.

Für Fragen, Anregungen, Erfahrungsaustausch, Probleme, Beschwerden, etc. oder um über das Projekt zu diskutieren, schreiben Sie doch in mein [Forum](#) oder eine E-Mail ([webmaster@vpippa.at](mailto:webmaster@vpippa.at)) direkt an mich.

Für dieses Projekt suche ich jemanden, der Lust hat an der Microcontroller Programmierung (ATmega8 in C) mitzuarbeiten. Aber natürlich ist auch jede Hilfe in anderer Form (Hardware Entwurf, Latex Dokumentation, etc.) willkommen. Falls Sie Interesse haben kontaktieren Sie mich bitte, dann erhalten Sie Zugriff auf das Subversion Projektarchiv.

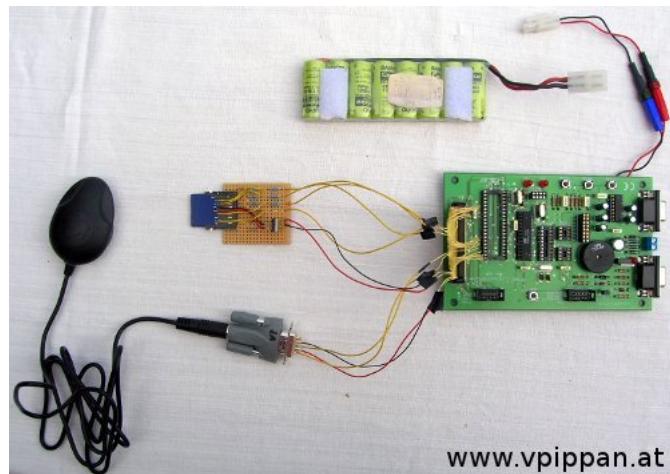
Die Downloads für die Hardware und Software zu diesem Projekt finden Sie auf der Projektseite: [http://www.vpippa.at/index.php?pid=Elektronik\\_Projekte\\_GpsLogger](http://www.vpippa.at/index.php?pid=Elektronik_Projekte_GpsLogger).

## 2. Hardwarebeschreibung

### 2.1. Allgemeines

Das Herzstück der Schaltung ist ein Mikrocontroller ATmega8. Die von der GPS Maus ([Navilock NL-303P](#)) erzeugten seriellen Daten werden mit einem MAX233 auf TTL Pegel gebracht und anschließend vom µC auf einer SD Karte gespeichert. Für die SD Karte steht ein eigener 3,3 V Spannungsregler zur Verfügung, da der µC und die GPS Maus mit 5 V betrieben werden, die SD Karte aber nur 3,3 V verträgt. Die Pegelumsetzung des SPI Signals von 5 V auf 3,3 V (für die SD Karte) erfolgt über einen einfachen Spannungsteiler. Nicht gerade die beste Lösung, aber sie funktioniert. Ich habe den Spannungsteiler gewählt, da er zu diesem Zeitpunkt die einfachste und vor allem schnellste Lösung für mich war.

### 2.2. Prototyp



Die Stromaufnahme der Schaltung beträgt 100 mA (bei Datenaufzeichnung), was mit dem eingebauten Akku für 8 Stunden Aufzeichnung ausreicht. Die verwendete SD Karte ist ebenfalls groß genug um diese Aufzeichnungsduer zu ermöglichen.

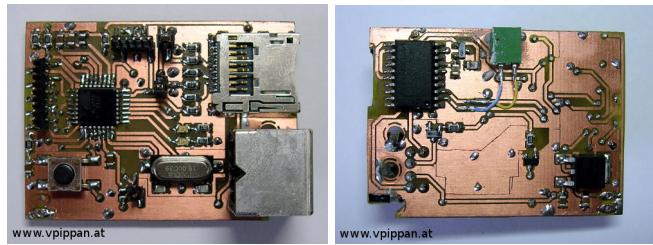
### 2.3. Rev A



Das Gehäuse der hier abgebildeten (Bild 2.3) Version hat eine Größe von (170 × 85 × 34) mm (L x B x H) und mit einem Gewicht von ca. 200 g kann der ganze Logger auch einfach mitgenommen werden.

## 2.4. Rev B

Bei dieser neuen Version des Loggers handelt es sich um ein komplett neues Design der Schaltung. Zur Verkleinerung des gesamten Aufbaus sind nur SMD Bauteile verwendet worden. Schaltungstechnisch sind einige Verbesserungen aus Atmel App Notes und Erfahrungen eingeflossen.



### 2.4.1. Technische Daten

- Abmessungen der Platine: ca. (51 × 37) mm
- Masse: 20 g Basismodul / 70 g GPS Maus (mit Kabel und Gehäuse) / 50 g LiPo Akku (2S 910 mA h)
- komplett in SMD Technik aufgebaut, Bauteile in 0805 Größe
- Leiterbahnbreiten 0,4 mm / Leiterbahnabstände 0,3 mm
- Durchkontaktierung außen 1 mm und Bohrung 0,5 mm
- getrennte Masseflächen für Quarz, Analog- und Digitalteil
- Spannungsversorgung 5,7 V bis 10 V
- Überwachung der Akku Spannung → GPS Modul und Versorgung des Zusatzboard bei leerem Akku vom µC abschaltbar

## 2.5. Mögliche Änderungen für eine neue Version

- Richtiger Pegelumsetzer für die SD Karte
- Mini-DIN Stecker (hat sich als sehr unpraktisch erwiesen) der GPS Maus durch einen kleineren (Pinleiste?) ersetzen
- Diode für Verpolungsschutz beim Akku und Sicherung

## 2.6. Mögliche Erweiterungsmodule

Um schnell und einfach Erweiterungsmodule zu entwickeln gibt es eine Schaltplan / PCB Layout Vorlage für das Erweiterungsmodul. Diese findet sich im Downloadbereich der [Projektseite](#) und enthält alle notwendigen Verschaltungen sowie die korrekte Platzierung der Steckverbinder.

- Display Modul für die Live Anzeige der Daten → Verwendung des Loggers für Geocaching als normales GPS Gerät
- Erweiterungsmodul mit ansteckbaren Sensoren (Drehzahl, Temperatur, Beschleunigung, etc.) → für den Einsatz im Modellbau
- Erweiterungsmodul nur mit Beschleunigungssensor
- Erweiterungsmodul für Kommunikation mit dem Jeti Duplex System
- Erweiterungsmodul mit direkt integriertem TTL GPS Modul statt einer ansteckbaren GPS Maus → kompakter, weniger Platzbedarf und Gewicht

Eine automatische Unterscheidung der Zusatzmodule kann erreicht werden, indem bei jedem Zusatzmodul ein anderer (nicht verwendeter) Pin des ADC auf „HIGH“ gelegt wird. Dadurch kann die Software das angeschlossene Zusatzmodul erkennen und die notwendigen Funktionen können in der Software integriert sein → es wird nicht für jedes Zusatzmodul eine eigene Software benötigt.

Bei Verwendung eines Moduls mit LCD Anzeige wäre es möglich, das LCD in ein separates Gehäuse einzubauen. Dann kann das Basismodul z. B. im Rucksack getragen werden und das LCD lässt sich an einer anderen, gut sichtbaren Stelle, befestigen.

## 2.7. Fertigungsunterlagen

Alle benötigten Informationen, zum Aufbau des Moduls und Vorlagen für den eigenen Entwurf von Zusatzmodulen, finden sich im Anhang A.

## 2.8. Gehäuse

Extra für diesen GPS Logger habe ich mit Hilfe eines 3D CAD Programms ein passendes Gehäuse entworfen. Es stehen zwei Varianten zur Verfügung:

- Variante mit externer Batterie (z. B. für den Einsatz im Modellbau → Verwendung einer bereits im Modell vorhandenen Batterie)
  - Masse: 11 g (3D gedrucktes ABS)
  - Abmessungen: (53 × 40 × 22) mm (L x B x H)
- Variante mit interner Batterie (Die Batterie und zusätzlich benötigte Schalter und Ladebuchsen finden im Gehäuse Platz → Stand-Alone Verwendung des Loggers)
  - Abmessungen: (124 × 40 × 22) mm (L x B x H)

Der Gehäusedeckel wird über zwei Haken im Gehäuse eingeklipst und kann daher auch einfach ohne Werkzeug entfernt werden. Die CAD Daten sind in der KiCAD Projekt Daten Datei (siehe Downloadbereich auf der Projektwebseite) zu finden. Somit kann man das Gehäuse leicht auf eigene Befürfnisse anpassen und nachbauen oder selber auf einem 3D Drucker ausdrucken.



### 3. Berechnungen

#### 3.1. Max. Strom durch den Spannungsregler

$$P_{D,max} = (V_{ein,max} - V_{aus,min}) \cdot I_{aus,max} + V_{ein,max} \cdot I_{GND} \quad (1)$$

$$R_{\vartheta,JA} = \frac{150 \text{ } ^\circ\text{C} - T_A}{P_D} \quad (2)$$

Folgende Werte werden angenommen:

- $V_{ein,max} = 8,4 \text{ V}$  (maximale Akkuspannung)
- $V_{aus,min} = 4,755 \text{ V}$  (aus dem Datenblatt)
- $I_{aus,max} = 0,5 \text{ A}$
- $I_{GND} = 0,02 \text{ A}$  (aus Datenblatt)
- $T_A = 35 \text{ } ^\circ\text{C}$  (angenommene Umgebungstemperatur am Einbauort der Schaltung)

Mit diesen Werten erhält man aus der Gleichung 1:  $P_D = 2 \text{ W}$  und aus Gleichung 2:  $R_{\vartheta,JA} = 57,5 \frac{{}^\circ\text{C}}{\text{W}}$ .

Um den Spannungsregler innerhalb der zulässigen Temperaturen zu halten, muß der berechnete Wert von  $R_{\vartheta,JA}$  größer als  $R_{\vartheta,JA} = 60 \frac{{}^\circ\text{C}}{\text{W}}$  für das Gehäuse (diesen Wert bekommt man aus dem Datenblatt) sein!

Wie man sieht ist das bei meiner Schaltung knapp nicht der Fall. Allerdings ist der Spannungsregler mit dem GND Pin ebenfalls an der Platine angelötet und wird daher über diesen Pfad zusätzlich gekühlt (die Platine wirkt wie ein Kühlkörper). Aus diesem Grund sollte die Schaltung bei den oben gegebenen Bedingungen noch problemlos funktionieren.

Für die Berechnung habe ich die Maximal und Minimal Werte aus dem Datenblatt verwendet. Führt man die Berechnung mit den typischen Werten durch, dann sieht das Ergebnis besser aus, es enthält aber keine Sicherheiten mehr.

Will man die Schaltung bei höheren Eingangsspannungen  $V_{ein,max}$  und/oder höheren Umgebungstemperaturen  $T_A$  mit dem maximalen Strom  $I_{aus,max} = 0,5 \text{ A}$  betreiben, dann ist am Spannungsregler unbedingt ein Kühlkörper zu montieren! Die dafür benötigte Berechnung ist im Datenblatt gegeben.

### 3.2. Max. Strom durch die MOSFETs

Laut Datenblatt ist der maximale Drainstrom  $I_D = 450 \text{ mA}$  bei  $85^\circ\text{C}$  Umgebungstemperatur und  $I_D = 630 \text{ mA}$  bei  $25^\circ\text{C}$  Umgebungstemperatur. Bei meiner Schaltung sollten  $400 \text{ mA}$  pro Transistor nie überschritten werden. Der Spannungsregler kann maximal  $500 \text{ mA}$  liefern (siehe 3.1) und die GPS Maus + Basismodul benötigt alleine schon ca.  $100 \text{ mA}$ . Daher können die  $400 \text{ mA}$  an T2 (Abschaltung Zusatzmodul) auch nie überschritten werden.

### 3.3. To-Do

- Berechnung Leiterbahnbreiten
- Einfluss vom Strom in den ADC auf den Spannungsteiler → hochohmiger Spannungsteiler mit hochohmiger Last → Verfälschung des gemessenen Spannungswertes?

## **4. Messungen**

To-Do

## **5. Softwarebeschreibung**

### **5.1. Allgemeines**

Die Software ist in C geschrieben und steht unter der GPLv3. Die aktuelle Version ist geeignet für die Hardware Versionen Rev. A und Rev. B.

An dieser Stelle einen großen Dank an [Martin Matysiak](#) von dem die Software stammt (mit kleinen Änderungen von mir).

### **5.2. Eigenschaften der Software**

To-Do

### **5.3. Softwaredokumentation**

Eine vollständige Dokumentation der Software findet sich im Anhang B oder als [HTML Version](#) auf meiner Website.

## **6. Links**

- [gLogger von Martin Matysiak](#)
- [gLogger Mini von Martin Matysiak](#)
- [gpsbabel.org](#) - Freie Software für GPS Datenumwandlung und Übertragung

- [DataExplorer](#) - Freie Software um Informationen (Höhe, Geschwindigkeit, etc.) aus den NMEA Daten zu extrahieren
- [Marble](#) - Virtueller Globus und Welt Atlas

## 7. Versionsgeschichte

### 7.1. Hardware Basismodul (Rev A)

- Ursprünglich veröffentlichte Version mit Bauteilen für Durcksteckmontage

### 7.2. Hardware Basismodul (Rev B – 20130624)

- Komplettes Neudesign der Platine mit SMD Bauteilen
- MAX 232 durch MAX233A ersetzt (benötigt keine Kondensatoren)
- Versorgungen vom GPS Modul und vom Zusatzboard sind jetzt komplett abschaltbar
- Allgemeine Verbesserung des Schaltungsdesigns

### 7.3. Hardware Basismodul (Rev B – 20130809)

- Unnötige Durchkontaktierung entfernt
- Update der Fertigungsunterlagen

### 7.4. Software Basismodul (20131018)

- Ursprünglich veröffentlichte Version (fast identisch mit der gLogger Software von Martin Matysiak)

## **7.5. Dokumentation Basismodul (20131112)**

- Berechnung für Spannungsregler hinzugefügt, maximale Eingangsspannung im Schaltplan geändert
- Kontrolliert ob MOSFETs für die auftretenden Ströme geeignet sind

## **7.6. Dokumentation Basismodul (20140622)**

- Dokumentation mit L<sup>A</sup>T<sub>E</sub>X geschrieben anstatt eines Spreadsheets

## **7.7. Hardware Zusatzmodul Vorlage (Rev B – 20140826)**

- Bohrung eingefügt, damit Status LEDs nicht durch das Zusatzmodul verdeckt werden
- Bemaßungen eingefügt und verbessert

## **7.8. Dokumentation Basismodul (20141026)**

- Dokumentation für Zusatzmodul eingefügt
- Gehäuse erwähnt und Bilder eingefügt
- Fehler in Tabellenbeschriftung korrigiert
- In der Einkaufsliste Links zu den Bauteilen eingefügt

## 8. Gewährleistungsausschluß

Es besteht keinerlei Gewährleistung für das Projekt, soweit dies gesetzlich zulässig ist. Sofern nicht anderweitig schriftlich bestätigt, stellen die Urheberrechtsinhaber und/oder Dritte das Projekt so zur Verfügung, „wie es ist“, ohne irgendeine Gewährleistung, weder ausdrücklich noch implizit, einschließlich – aber nicht begrenzt auf – die implizite Gewährleistung der Marktreife oder der Verwendbarkeit für einen bestimmten Zweck. Das volle Risiko bezüglich Qualität und Leistungsfähigkeit des Projekts liegt bei Ihnen. Sollte sich das Projekt als fehlerhaft herausstellen, liegen die Kosten für notwendigen Service, Reparatur oder Korrektur bei Ihnen.

## 9. Haftungsbegrenzung

In keinem Fall, außer wenn durch geltendes Recht gefordert oder schriftlich zugesichert, ist irgendein Urheberrechtsinhaber oder irgendein Dritter, der das Projekt wie oben erlaubt modifiziert oder übertragen hat, Ihnen gegenüber für irgendwelche Schäden haftbar, einschließlich jeglicher allgemeiner oder spezieller Schäden, Schäden durch Seiteneffekte (Nebenwirkungen) oder Folgeschäden, die aus der Benutzung des Projekts oder der Unbenutzbarkeit des Projekts folgen (einschließlich – aber nicht beschränkt auf – Datenverluste, fehlerhafte Verarbeitung von Daten, Verluste, die von Ihnen oder anderen getragen werden müssen, oder dem Unvermögen des Projekts, mit irgendeinem anderen Projekt zusammenzuarbeiten), selbst wenn ein Urheberrechtsinhaber oder Dritter über die Möglichkeit solcher Schäden unterrichtet worden war.

## 10. Interpretation von 8 und 9

Sollten der o.a. Gewährleistungsausschluß und die o.a. Haftungsbegrenzung aufgrund ihrer Bedingungen gemäß lokalem Recht unwirksam sein, sollen Bewertungsgerichte dasjenige lokale Recht anwenden, das einer absoluten Aufhe-

bung jeglicher zivilen Haftung in Zusammenhang mit dem Projekt am nächsten kommt, es sei denn, dem Projekt lag eine entgeltliche Garantieerklärung oder Haftungsübernahme bei.

## **11. Dokumentation To-Do**

- Bedienungsanleitung (Entwicklungsumgebung aufsetzen für Software und Hardware, µC Software installieren, Anschluss des Moduls, etc.)
- Schriftart vom V. Pippan Schriftzug überall ändern (Kapitälchen und kursiv)

## **A. Fertigungsunterlagen**

### **A.1. Einkaufs Liste**

Bauteil	Wert	Hersteller	Farnell Best. Nr.	Herstellerbezeichnung	Stückpreis/€	Anzahl	Preis/€
Kapazität	27 pF	Multicomp	<a href="#">1759196</a>	MCCA000323	0,013	2	0,026
Kapazität	100 nF	Multicomp	<a href="#">1759167</a>	MCCA000296	0,01	4	0,04
Kapazität	10 µF	TDK	<a href="#">1907346</a>	C2012Y5V1C106Z	0,148	1	0,148
Kapazität	4,7 µF	Multicomp	<a href="#">1759478</a>	MCCA000595	0,012	1	0,012
Kapazität	330 nF	Multicomp	<a href="#">1759174</a>	MCCA000303	0,018	1	0,018
Kapazität	1 µF	Multicomp	<a href="#">1759479</a>	MCCA000596	0,044	1	0,044
Stifteleiste	10 polig	Harwin	<a href="#">1099570</a>	M52-040000P1045	1,33	2	2,66
Buchse	MINIDIN-6_P S/2	TE Connectivity	<a href="#">1863504</a>	5749180-1	1,06	1	1,06
1 C	ATmega8A-AU	Atmel	<a href="#">1748532</a>	ATMEGA8A-AU	2,89	1	2,89
Schnittstellentreiber	MAX233A-SO	Maxim	<a href="#">2113687</a>	MAX233ACWVP+G36	9,81	1	9,81
Induktivität	10 µH	Taiyo Yuden	<a href="#">2112893</a>	LB2012T100M	0,084	2	0,168
LED	Grün	Kingbright	<a href="#">2099239</a>	KPT-2012SGC	0,08	1	0,08
LED	Rot	Kingbright	<a href="#">2099236</a>	KPT-2012EC	0,08	1	0,08
Quarz	16 MHz	TXC	<a href="#">1842293</a>	9C-16.000MAA.J-T	0,421	1	0,421
Widerstand	10 kΩ	Yageo (Phycomp)	<a href="#">9237755</a>	RC0805FR-0710KL	0,006	3	0,018
Widerstand	270 Ω	Yageo (Phycomp)	<a href="#">9237410</a>	RC0805FR-07270RL	0,006	2	0,012
Widerstand	33 kΩ	Yageo (Phycomp)	<a href="#">9237810</a>	RC0805FR-0733KL	0,006	1	0,006
Widerstand	1,8 kΩ	Yageo (Phycomp)	<a href="#">9237526</a>	RC0805FR-071K8L	0,006	3	0,018
Widerstand	3,3 kΩ	Yageo (Phycomp)	<a href="#">9237682</a>	RC0805FR-073K3L	0,006	3	0,018
Widerstand	100 Ω	Yageo (Phycomp)	<a href="#">9237364</a>	RC0805FR-07100RL	0,006	2	0,012
Taster	Start/Stop	TE Connectivity	<a href="#">3801305</a>	FSM4JSMA	0,327	1	0,327
SD Karten Socket	Micro SD Socket	Molex	<a href="#">2064063</a>	502774-0891	1,81	1	1,81
MOSFET	DMN2004K-7	Diodes Inc.	<a href="#">1713842</a>	DMN2004K-7	0,116	2	0,232
Spg. Regler	NCP5501DT50G	ON Semiconductor	<a href="#">1703369</a>	NCP5501DT50G	0,725	1	0,725
Spg. Regler	LMB4801M3-3.3	National Semiconductor	<a href="#">1469102</a>	LM34801M3-3.3/NOPB	1,15	1	1,15
PCB	V. PmPPAN			GL_B_PCB_RevB	10	1	10

Der Gesamtpreis mit allen notwendigen Bauteilen ergibt sich somit zu 31,80€.

Falls die Bauteile nicht bereits vorhanden sind und die Mindestbestellmengen bestellt werden müssen, dann ergeben sich die folgenden Preise:

Bauteil	Wert	Min. Bestellmenge	Preis (Mindestbestellung)/€
Kapazität	27 pF	100	1,3
Kapazität	100 nF	100	1
Kapazität	10 µF	50	7,4
Kapazität	4,7 µF	100	1,2
Kapazität	330 nF	100	1,8
Kapazität	1 µF	100	4,4
Stifteleiste		1	2,66
Buchse	MINIDIN-6_PS/2	10	10,6
µ C	ATmega8A-AU	1	2,89
Schnittstellentreiber	MAX233A-SO	1	9,81
Induktivität	10 µH	1	0,168
LED	Grün	1	0,08
LED	Rot	1	0,08
Quarz	16 MHz	1	0,421
Widerstand	10 kΩ	50	0,3
Widerstand	270 Ω	50	0,3
Widerstand	33 kΩ	50	0,3
Widerstand	1,8 kΩ	50	0,3
Widerstand	3,3 kΩ	50	0,3
Widerstand	100 Ω	50	0,3
Taster	Start/Stop	25	8,175
SD Karten Sockel	Micro SD Socket	1	1,81
MOSFET	DMN2004K-7	5	0,58
Spg. Regler	NCP5501DT50G	1	0,725
Spg. Regler	LM3480IM3-3.3	1	1,15
PCB		1	10

Womit sich der Gesamtpreis zu 68,10€ für alle Bauteile ergibt.

Bestellnummern, Mindestbestellmengen und Stückpreise stammen von [Farnell Österreich](#).

Mit den Fertigungsunterlagen zum Herunterladen können Sie entweder die Platinen selber ätzen oder von einem Auftragsfertiger herstellen lassen.

Zusätzlich können Sie auch eine Platine bei mir bestellen. Diese wird dann von mir geätzt und gebohrt.

Falls Sie nicht über die Hardware verfügen um den µC selber zu programmieren, dann besteht natürlich auch die Möglichkeit, diesen bereits programmiert bei mir zu kaufen.

Wenn Ihnen die Mindestbestellmengen zu groß sind, z. B. weil Sie nicht so viele Bauteile benötigen, dann melden Sie sich einfach bei mir. Falls ich das gewünschte Bauteil noch auf Lager habe verkaufe ich es Ihnen gerne!

#### **A.1.1. Zusätzlich benötigte Teile**

- serielle GPS Maus (zum Beispiel: [Navilock GPS Maus](#), ca. 23€)
- Micro SD Karte
- Gehäuse (siehe 2.8)
  - Bei interner Batterie: Batterie, [Schalter](#) und [Buchsenleiste](#)
  - Bei externer Batterie: Anschlusskabel

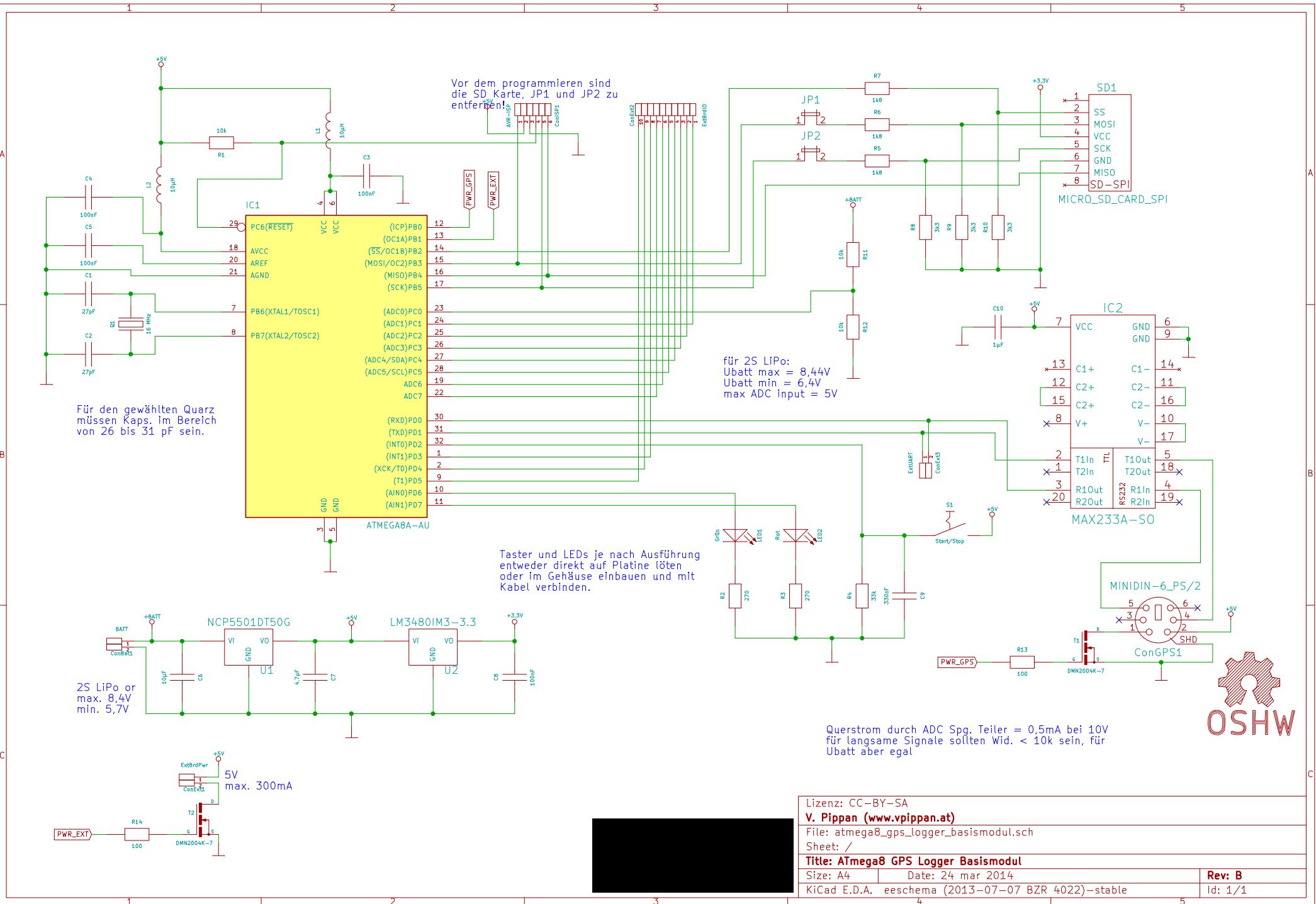
#### **A.2. Bauteil Liste**

Referenz	Wert	Footprint	Toleranz	Hersteller	Herstellerbezeichnung
C1	27 pF		±5%	Multicomp	MCCA000323
C2	27 pF		±5%	Multicomp	MCCA000323
C3	100 nF		-20 % / 80 %	Multicomp	MCCA000296
C4	100 nF		-20 % / 80 %	Multicomp	MCCA000296
C5	100 nF		-20 % / 80 %	Multicomp	MCCA000296
C6	10 µF		-20 % / 80 %	TDK	C2012Y5V1C106Z
C7	4,7 µF		-20 % / 80 %	Multicomp	MCCA000595
C8	100 nF		-20 % / 80 %	Multicomp	MCCA000296
C9	330 nF		-20 % / 80 %	Multicomp	MCCA000303
C10	1 µF		±10 %	Multicomp	MCCA000596
ConBat1	BATT				
ConExt1	ExtBrdPwr				
ConExt2	ExtBrdIO				
ConExt3	ExtUART				
ConGPS1	MINIDIN-6_PS/2				
ConISP1	AVR-JSP				
IC1	ATmega8A-AU			Atmel	ATMELGA8A-AU
IC2	MAX233A-SO			Maxim INTEGRATED PRODUCTS	MAX233ACWP+G36
JP1	JUMPER_1				
JP2	JUMPER_1				
L1	10 µH		±20 %	Taiyo Yuden	LB2012T100M
L2	10 µH		±20 %	Taiyo Yuden	LB2012T100M
LED1	Grün			KINGBRIGHT	KPT-2012SGC
LED2	Rot			KINGBRIGHT	KPT-2012EC
Q1	16 MHz		±30ppm	TXC	9C-16.000MAAJ-T
R1	10 kΩ		±1%	Yageo (Phycomp)	RC0805FR-0710KL
R2	270 Ω		±1%	Yageo (Phycomp)	RC0805FR-07270RL
R3	270 Ω		±1%	Yageo (Phycomp)	RC0805FR-07270RL
R4	33 kΩ		±1%	Yageo (Phycomp)	RC0805FR-0733KL
R5	1,8 kΩ		±1%	Yageo (Phycomp)	RC0805FR-071K8L
R6	1,8 kΩ		±1%	Yageo (Phycomp)	RC0805FR-071K8L
R7	1,8 kΩ		±1%	Yageo (Phycomp)	RC0805FR-071K8L
R8	3,3 kΩ		±1%	Yageo (Phycomp)	RC0805FR-073K3L
R9	3,3 kΩ		±1%	Yageo (Phycomp)	RC0805FR-073K3L

Referenz	Wert	Footprint	Toleranz	Hersteller	Herstellerbezeichnung
R10	3,3kΩ		±1%	Yageo (Phycomp)	RC0805FR-073K3L
R11	10kΩ		±1%	Yageo (Phycomp)	RC0805FR-0710KL
R12	10kΩ		±1%	Yageo (Phycomp)	RC0805FR-0710KL
R13	100Ω		±1%	Yageo (Phycomp)	RC0805FR-07100RL
R14	100Ω		±1%	Yageo (Phycomp)	RC0805FR-07100RL
S1	Start/Stop		TE Connectivity / ALCOSWITCH	FSM4JSMA	
SD1	Micro SD Socket		Molex	502774-0891	
T1	DMN2004K-7		Diodes Inc.	DMN2004K-7	
T2	DMN2004K-7		Diodes Inc.	DMN2004K-7	
U1	NCP5501DT50G		ON Semiconductor	NCP5501DT50G	
U2	LM3480IM3-3.3		National Semiconductor	LM3480IM3-3.3/NOPB	
PCB			V. PIP PAN	GL_B_PCB_RevB	

### **A.3. Weitere Unterlagen**

- Schaltplan
- PCB Größe und Bohrplan
- PCB Belichtungsvorlage
- PCB Bestückungsplan

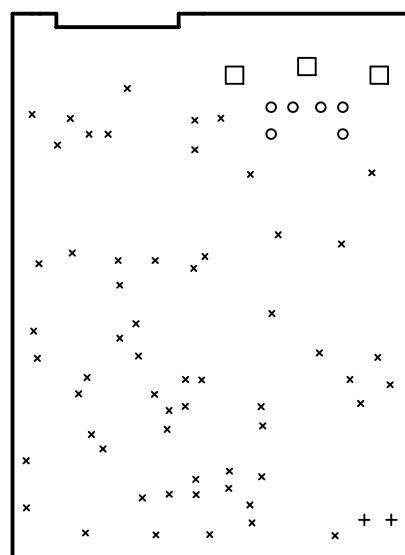
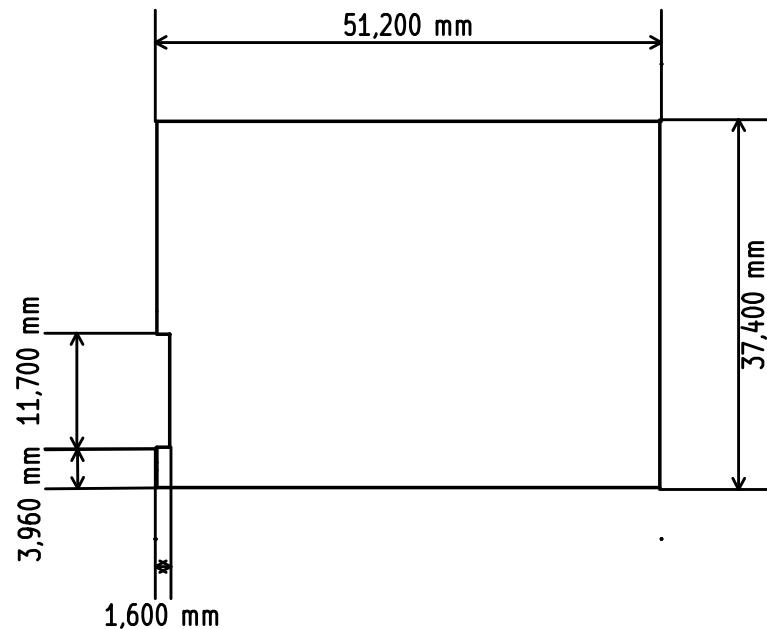


# ATmega8 GPS Logger Basismodul

V. Pippian ([www.vpippian.at](http://www.vpippian.at))

Rev B

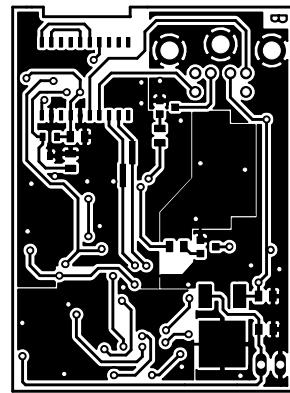
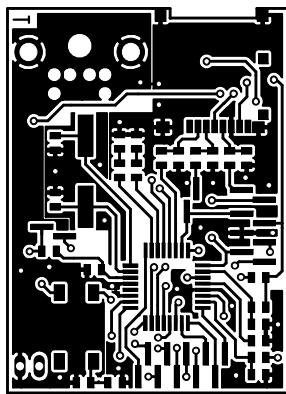
CC-BY-SA



Drill Map:

- \* 0.50mm / 0.020" (58 holes)
- 0.90mm / 0.035" (6 holes)
- + 1.00mm / 0.039" (2 holes)
- 2.30mm / 0.091" (3 holes)

ATmega8 GPS Logger Basismodul  
V. Pippian ([www.vpippian.at](http://www.vpippian.at))  
Rev B  
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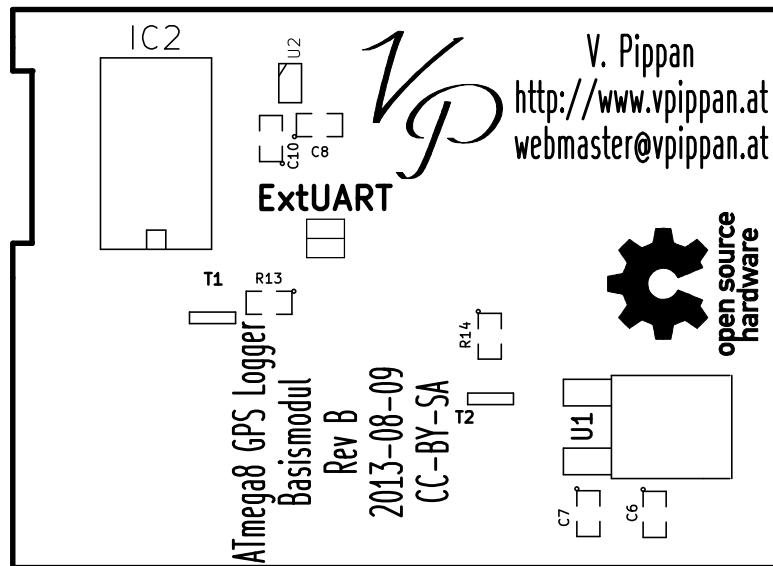
Top -> gespiegelt & von oben betrachtet  
Bottom -> nicht gespiegelt & von oben betrachtet

## ATmega8 GPS Logger Basismodul

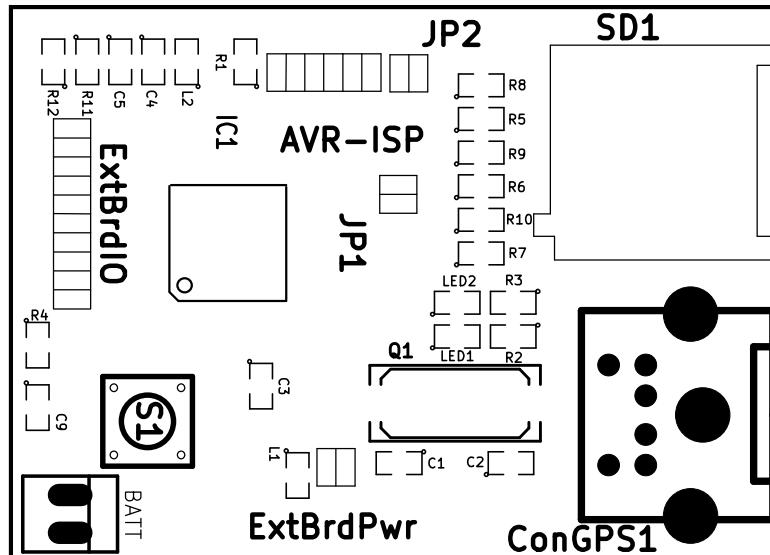
V. Pippan ([www.vpippan.at](http://www.vpippan.at))

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## Bestückung Rückseite



## Bestückung Vorderseite

#### **A.4. Vorlage für Zusatzmodule**

- Schaltplanvorlage
- PCB Größe und Bohrplan für Zusatzmodule



ExtBrdIO



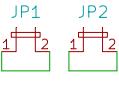
ContEx2



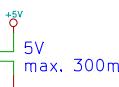
B

C

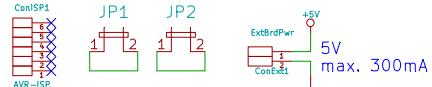
ConISP1



JP1



JP2



AVR-ISP



ExtBrdPwr

5V

max. 300mA

ContEx1



Lizenz: CC-BY-SA

**V. Pippan ([www.vppipan.at](http://www.vppipan.at))**

File: atmega8\_gps\_logger\_zusatzmodul\_vorlage.sch

Sheet: /

**Title: ATmega8 GPS Logger Zusatzmodul Vorlage**

Size: A4 Date: 24 mar 2014

KiCad E.D.A. eeschema (2013-07-07 BZR 4022)-stable



OSHW

Rev: B

Id: 1/1

A

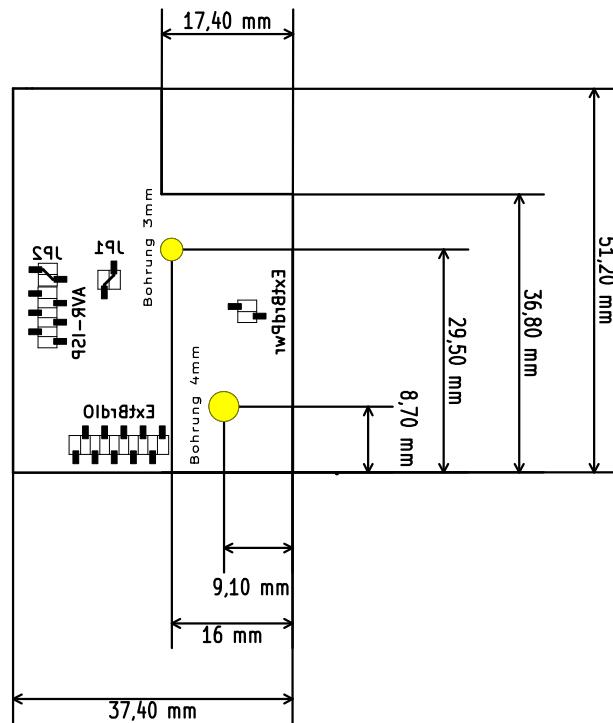
A

B

B

C

C



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**V. Pippan ([www.vpippan.at](http://www.vpippan.at))**

File: atmega8\_gps\_logger\_zusatzmodul\_vorlage.kicad\_pcb

Sheet: 1/1

**Title: ATmega8 GPS Logger Zusatzmodul Vorlage**

Size: A4 Date: 26 aug 2014

KiCad E.D.A. pcbnew (2013-07-07 BZR 4022)-stable

**Rev: B**

Id: 1/1

## **B. Softwaredokumentation**

# **ATmega8GPSLoggerBasismodul**

20131018

Generated by Doxygen 1.8.7

Fri Jun 20 2014 14:56:36



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# Chapter 1

## Todo List

### File [atmega8\\_gps\\_logger\\_basismodul.c](#)

Code schöner schreiben, Kommentare einfügen, Doxygen Doku verbessern

- FAT, UART und MMC Libraries in eigenem Ordner speichern
- In neuer Version auf FAT verzichten und Daten ohne Dateisystem auf SD Karte schreiben (siehe g← LoggerMini) -> weniger Speicher für Code, schneller?
- Wartezeit für GPS Datenempfang einstellbar machen (eventuell nur Positionsdaten auslesen?)
- GPS Maus mit anderen Einstellungen initialisieren (höhere Datenrate, andere NMEA Sätze?)
- Start / Stop aus dem File entfernen -> Überprüfen ob Datei vorhanden und dann neue anlegen (Dateinamen bei jedem starten ändern und damit neue Datei anlegen -> String append ?)
- Akkuspannung messen und bei zu niedriger Spannung -> sleep mode (Datei abschließen), GPS und Zusatzmodul abschalten und warnen
- GPS nur einschalten wenn Aufzeichnung aktiviert, sonst ausschalten
- GPS Daten auf Display ausgeben, zusätzliche Sensoren, Jeti Kommunikation -> größerer uC benötigt?  
-> ATmega32?
- Berechnungen für Oldtimerrallye Training machen und am Display ausgeben
- Erkennung von Zusatzmodulen und Code für diese
- Bei Verwendung mit LCD Zusatzmodul das Logging abschaltbar machen -> nur Anzeige der Daten



## **Chapter 2**

# **Module Index**

### **2.1 Modules**

Here is a list of all modules:

UART Library . . . . .	9
------------------------	---



## Chapter 3

# Data Structure Index

### 3.1 Data Structures

Here are the data structures with brief descriptions:

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FatEntry	20



## Chapter 4

# File Index

### 4.1 File List

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# Chapter 5

## Module Documentation

### 5.1 UART Library

Interrupt UART library using the built-in UART with transmit and receive circular buffers.

#### Macros

- `#define UART_BAUD_SELECT(baudRate, xtalCpu) ((xtalCpu)/((baudRate)*16l)-1)`  
*UART Baudrate Expression.*
- `#define UART_BAUD_SELECT_DOUBLE_SPEED(baudRate, xtalCpu) (((xtalCpu)/((baudRate)*8l)-1)|0x8000)`  
*UART Baudrate Expression for ATmega double speed mode.*
- `#define UART_RX_BUFFER_SIZE 64`
- `#define UART_TX_BUFFER_SIZE 64`
- `#define UART_FRAME_ERROR 0x0800 /* Framing Error by UART */`
- `#define UART_OVERRUN_ERROR 0x0400 /* Overrun condition by UART */`
- `#define UART_BUFFER_OVERFLOW 0x0200 /* receive ringbuffer overflow */`
- `#define UART_NO_DATA 0x0100 /* no receive data available */`
- `#define uart_puts_P(__s) uart_puts_p(PSTR(__s))`  
*Macro to automatically put a string constant into program memory.*
- `#define uart1_puts_P(__s) uart1_puts_p(PSTR(__s))`  
*Macro to automatically put a string constant into program memory.*

#### Functions

- `void uart_init (unsigned int baudrate)`  
*Initialize UART and set baudrate.*
- `unsigned int uart_getc (void)`  
*Get received byte from ringbuffer.*
- `void uart_putc (unsigned char data)`  
*Put byte to ringbuffer for transmitting via UART.*
- `void uart_puts (const char *s)`  
*Put string to ringbuffer for transmitting via UART.*
- `void uart_puts_p (const char *progmem_s)`  
*Put string from program memory to ringbuffer for transmitting via UART.*
- `void uart1_init (unsigned int baudrate)`  
*Initialize USART1 (only available on selected ATmegas)*

- `unsigned int uart1_getc (void)`  
*Get received byte of USART1 from ringbuffer. (only available on selected ATmega)*
- `void uart1_putc (unsigned char data)`  
*Put byte to ringbuffer for transmitting via USART1 (only available on selected ATmega)*
- `void uart1_puts (const char *s)`  
*Put string to ringbuffer for transmitting via USART1 (only available on selected ATmega)*
- `void uart1_puts_p (const char *s)`  
*Put string from program memory to ringbuffer for transmitting via USART1 (only available on selected ATmega)*

### 5.1.1 Detailed Description

Interrupt UART library using the built-in UART with transmit and receive circular buffers.

```
#include <uart.h>
```

This library can be used to transmit and receive data through the built in UART.

An interrupt is generated when the UART has finished transmitting or receiving a byte. The interrupt handling routines use circular buffers for buffering received and transmitted data.

The `UART_RX_BUFFER_SIZE` and `UART_TX_BUFFER_SIZE` constants define the size of the circular buffers in bytes. Note that these constants must be a power of 2. You may need to adapt this constants to your target and your application by adding `CDEFS += -DUART_RX_BUFFER_SIZE=nn -DUART_RX_BUFFER_SIZE=nn` to your Makefile.

#### Note

Based on Atmel Application Note AVR306

#### Author

Peter Fleury [pfleury@gmx.ch](mailto:pfleury@gmx.ch) <http://jump.to/fleury>

### 5.1.2 Macro Definition Documentation

#### 5.1.2.1 `#define uart1_puts_P( __s ) uart1_puts_p(PSTR(__s))`

Macro to automatically put a string constant into program memory.

Definition at line 186 of file `uart.h`.

#### 5.1.2.2 `#define UART_BAUD_SELECT( baudRate, xtalCpu ) (((xtalCpu)/((baudRate)*16l)-1)`

UART Baudrate Expression.

constants and macros

#### Parameters

<code>xtalCpu</code>	system clock in Mhz, e.g. 4000000L for 4Mhz
<code>baudRate</code>	baudrate in bps, e.g. 1200, 2400, 9600

Definition at line 67 of file `uart.h`.

Referenced by `gps_init()`.

#### 5.1.2.3 `#define UART_BAUD_SELECT_DOUBLE_SPEED( baudRate, xtalCpu ) (((xtalCpu)/((baudRate)*8l)-1)|0x8000)`

UART Baudrate Expression for ATmega double speed mode.

## Parameters

<i>xtalCpu</i>	system clock in Mhz, e.g. 4000000L for 4Mhz
<i>baudRate</i>	baudrate in bps, e.g. 1200, 2400, 9600

Definition at line 73 of file uart.h.

**5.1.2.4 #define UART\_BUFFER\_OVERFLOW 0x0200 /\* receive ringbuffer overflow \*/**

Definition at line 95 of file uart.h.

Referenced by `gps_get_char()`, and `SIGNAL()`.

**5.1.2.5 #define UART\_FRAME\_ERROR 0x0800 /\* Framing Error by UART \*/**

test if the size of the circular buffers fits into SRAM

high byte error return code of `uart_getc()`

Definition at line 93 of file uart.h.

**5.1.2.6 #define UART\_NO\_DATA 0x0100 /\* no receive data available \*/**

Definition at line 96 of file uart.h.

Referenced by `gps_get_char()`, and `uart_getc()`.

**5.1.2.7 #define UART\_OVERRUN\_ERROR 0x0400 /\* Overrun condition by UART \*/**

Definition at line 94 of file uart.h.

**5.1.2.8 #define uart\_puts\_P( \_\_s ) uart\_puts\_p(PSTR(\_\_s))**

Macro to automatically put a string constant into program memory.

Definition at line 171 of file uart.h.

**5.1.2.9 #define UART\_RX\_BUFFER\_SIZE 64**

Size of the circular receive buffer, must be power of 2

Definition at line 78 of file uart.h.

**5.1.2.10 #define UART\_TX\_BUFFER\_SIZE 64**

Size of the circular transmit buffer, must be power of 2

Definition at line 82 of file uart.h.

### 5.1.3 Function Documentation

**5.1.3.1 unsigned int uart1\_getc( void )**

Get received byte of USART1 from ringbuffer. (only available on selected ATmega)

See also

[uart\\_getc](#)

#### 5.1.3.2 void uart1\_init ( unsigned int *baudrate* )

Initialize USART1 (only available on selected ATmegas)

See also

[uart\\_init](#)

#### 5.1.3.3 void uart1\_putc ( unsigned char *data* )

Put byte to ringbuffer for transmitting via USART1 (only available on selected ATmega)

See also

[uart\\_putc](#)

#### 5.1.3.4 void uart1\_puts ( const char \* *s* )

Put string to ringbuffer for transmitting via USART1 (only available on selected ATmega)

See also

[uart\\_puts](#)

#### 5.1.3.5 void uart1\_puts\_p ( const char \* *s* )

Put string from program memory to ringbuffer for transmitting via USART1 (only available on selected ATmega)

See also

[uart\\_puts\\_p](#)

#### 5.1.3.6 unsigned int uart\_getc ( void )

Get received byte from ringbuffer.

Returns in the lower byte the received character and in the higher byte the last receive error. **UART\_NO\_DATA** is returned when no data is available.

Returns

lower byte: received byte from ringbuffer

higher byte: last receive status

- **0** successfully received data from UART
- **UART\_NO\_DATA**  
no receive data available
- **UART\_BUFFER\_OVERFLOW**  
Receive ringbuffer overflow. We are not reading the receive buffer fast enough, one or more received character have been dropped

- **UART\_OVERRUN\_ERROR**

Overrun condition by UART. A character already present in the UART UDR register was not read by the interrupt handler before the next character arrived, one or more received characters have been dropped.

- **UART\_FRAME\_ERROR**

Framing Error by UART

`uart_getc()` return byte from ringbuffer Returns: lower byte: received byte from ringbuffer higher byte: last receive error < no data available

calculate / store buffer index

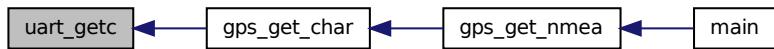
get data from receive buffer

Definition at line 390 of file uart.c.

References `UART_NO_DATA`, and `UART_RX_BUFFER_MASK`.

Referenced by `gps_get_char()`.

Here is the caller graph for this function:



### 5.1.3.7 void `uart_init( unsigned int baudrate )`

Initialize UART and set baudrate.

function prototypes

Parameters

<code>baudrate</code>	Specify baudrate using macro <a href="#">UART_BAUD_SELECT()</a>
-----------------------	---

`uart_init()` initialize UART and set baudrate

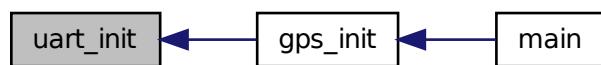
Parameters

<code>in</code>	<code>baudrate</code>	using macro <a href="#">UART_BAUD_SELECT()</a>
-----------------	-----------------------	--

Definition at line 313 of file uart.c.

Referenced by `gps_init()`.

Here is the caller graph for this function:



### 5.1.3.8 void uart\_putc ( unsigned char *data* )

Put byte to ringbuffer for transmitting via UART.

## Parameters

<code>data</code>	byte to be transmitted
-------------------	------------------------

[uart\\_putc\(\)](#) write byte to ringbuffer for transmitting via UART

## Parameters

<code>in</code>	<code>data</code>	byte to be transmitted
-----------------	-------------------	------------------------

wait for free space in buffer

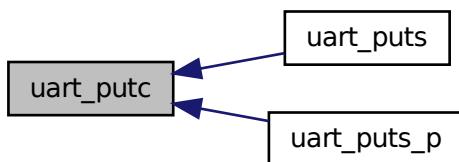
enable UDRE interrupt

Definition at line 416 of file uart.c.

References UART\_TX\_BUFFER\_MASK.

Referenced by `uart_puts()`, and `uart_puts_p()`.

Here is the caller graph for this function:



### 5.1.3.9 void `uart_puts ( const char * s )`

Put string to ringbuffer for transmitting via UART.

The string is buffered by the uart library in a circular buffer and one character at a time is transmitted to the UART using interrupts. Blocks if it can not write the whole string into the circular buffer.

## Parameters

<code>s</code>	string to be transmitted
----------------	--------------------------

[uart\\_puts\(\)](#) transmit string to UART

## Parameters

<code>in</code>	<code>s</code>	string to be transmitted
-----------------	----------------	--------------------------

Definition at line 440 of file uart.c.

References `uart_putc()`.

Here is the call graph for this function:



#### 5.1.3.10 void uart\_puts\_p ( const char \* *progmem\_s* )

Put string from program memory to ringbuffer for transmitting via UART.

The string is buffered by the uart library in a circular buffer and one character at a time is transmitted to the UART using interrupts. Blocks if it can not write the whole string into the circular buffer.

##### Parameters

<i>progmem_s</i>	program memory string to be transmitted
------------------	---

##### See also

[uart\\_puts\\_P](#)

[uart\\_puts\\_p\(\)](#) transmit string from program memory to UART

##### Parameters

in	<i>progmem_s</i>	program memory string to be transmitted
----	------------------	---

Definition at line 452 of file uart.c.

References [uart\\_putc\(\)](#).

Here is the call graph for this function:



# Chapter 6

## Data Structure Documentation

### 6.1 afile Struct Reference

```
#include <fat16.h>
```

#### Data Fields

- unsigned long `start_cluster`
- unsigned long `cluster_pointer`
- unsigned char `sector_index`
- unsigned int `byte_index`
- unsigned char `mode`
- unsigned long `filesize`
- unsigned long `fileposition`
- unsigned long `sector_in_buffer`
- unsigned long `directory_sector`
- unsigned char `directory_index`
- unsigned char `attribute`

#### 6.1.1 Detailed Description

Definition at line 10 of file fat16.h.

#### 6.1.2 Field Documentation

##### 6.1.2.1 unsigned char afile::attribute

Definition at line 22 of file fat16.h.

Referenced by `fclose_()`, `fopen_()`, `ScanSubDirectories()`, and `SeekDirectoryEntry()`.

##### 6.1.2.2 unsigned int afile::byte\_index

Definition at line 15 of file fat16.h.

Referenced by `fclose_()`, `fflush_()`, `fgetchar_()`, `fopen_()`, `fputchar_()`, and `fseek_()`.

### 6.1.2.3 unsigned long afile::cluster\_pointer

Definition at line 13 of file fat16.h.

Referenced by AppendCluster(), fclose\_(), fflush\_(), fgetchar\_(), fopen\_(), fputchar\_(), fseek\_(), GetFatClusterOffset(), GetNextCluster(), ScanSubDirectories(), and SeekDirectoryEntry().

### 6.1.2.4 unsigned char afile::directory\_index

Definition at line 21 of file fat16.h.

Referenced by CreateDirectoryEntry(), fclose\_(), fflush\_(), fopen\_(), and SeekDirectoryEntry().

### 6.1.2.5 unsigned long afile::directory\_sector

Definition at line 20 of file fat16.h.

Referenced by CreateDirectoryEntry(), fclose\_(), fflush\_(), fopen\_(), and SeekDirectoryEntry().

### 6.1.2.6 unsigned long afile::fileposition

Definition at line 18 of file fat16.h.

Referenced by fclose\_(), fopen\_(), fputchar\_(), and fseek\_().

### 6.1.2.7 unsigned long afile::filesize

Definition at line 17 of file fat16.h.

Referenced by fclose\_(), fflush\_(), fgetchar\_(), fopen\_(), fputchar\_(), fseek\_(), and SeekDirectoryEntry().

### 6.1.2.8 unsigned char afile::mode

Definition at line 16 of file fat16.h.

Referenced by fclose\_(), fflush\_(), and fopen\_().

### 6.1.2.9 unsigned long afile::sector\_in\_buffer

Definition at line 19 of file fat16.h.

Referenced by fclose\_(), fgetchar\_(), FindNextFreeCluster(), fopen\_(), and GetNextCluster().

### 6.1.2.10 unsigned char afile::sector\_index

Definition at line 14 of file fat16.h.

Referenced by fclose\_(), fflush\_(), fgetchar\_(), fopen\_(), fputchar\_(), and fseek\_().

### 6.1.2.11 unsigned long afile::start\_cluster

Definition at line 12 of file fat16.h.

Referenced by fclose\_(), fopen\_(), fseek\_(), and SeekDirectoryEntry().

The documentation for this struct was generated from the following file:

- [fat16.h](#)

## 6.2 DirEntry Struct Reference

```
#include <fat16.h>
```

### Data Fields

- unsigned char `name` [8]
- unsigned char `extension` [3]
- unsigned char `attribute`
- unsigned char `reserved` [10]
- unsigned int `time`
- unsigned int `date`
- unsigned int `startcluster`
- unsigned long `size`

### 6.2.1 Detailed Description

Definition at line 31 of file fat16.h.

### 6.2.2 Field Documentation

#### 6.2.2.1 unsigned char DirEntry::attribute

Definition at line 35 of file fat16.h.

Referenced by `CreateDirectoryEntry()`, and `SeekDirectoryEntry()`.

#### 6.2.2.2 unsigned int DirEntry::date

Definition at line 38 of file fat16.h.

Referenced by `fflush_()`.

#### 6.2.2.3 unsigned char DirEntry::extension[3]

Definition at line 34 of file fat16.h.

#### 6.2.2.4 unsigned char DirEntry::name[8]

Definition at line 33 of file fat16.h.

Referenced by `CreateDirectoryEntry()`, and `SeekDirectoryEntry()`.

#### 6.2.2.5 unsigned char DirEntry::reserved[10]

Definition at line 36 of file fat16.h.

#### 6.2.2.6 unsigned long DirEntry::size

Definition at line 40 of file fat16.h.

Referenced by `CreateDirectoryEntry()`, `fflush_()`, `fread_()`, `fwrite_()`, and `SeekDirectoryEntry()`.

### 6.2.2.7 unsigned int DirEntry::startcluster

Definition at line 39 of file fat16.h.

Referenced by CreateDirectoryEntry(), and SeekDirectoryEntry().

### 6.2.2.8 unsigned int DirEntry::time

Definition at line 37 of file fat16.h.

Referenced by fflush\_().

The documentation for this struct was generated from the following file:

- [fat16.h](#)

## 6.3 FatEntry Struct Reference

```
#include <fat16.h>
```

### Data Fields

- unsigned int [next\\_cluster](#)

### 6.3.1 Detailed Description

Definition at line 49 of file fat16.h.

### 6.3.2 Field Documentation

#### 6.3.2.1 unsigned int FatEntry::next\_cluster

Definition at line 51 of file fat16.h.

Referenced by AppendCluster(), and FindNextFreeCluster().

The documentation for this struct was generated from the following file:

- [fat16.h](#)

# Chapter 7

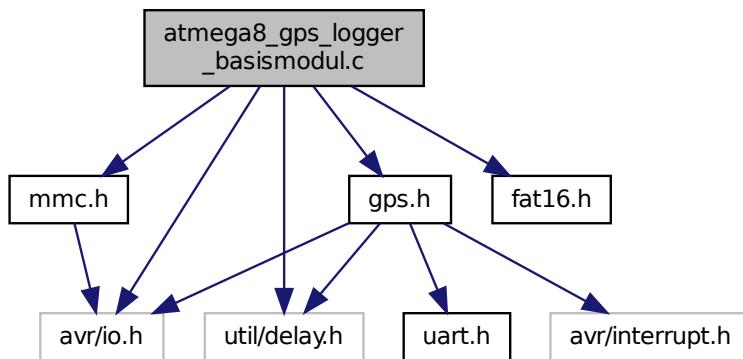
## File Documentation

### 7.1 atmega8\_gps\_logger\_basismodul.c File Reference

Hauptfile des Projekts ATmega8 GPS Logger.

```
#include <avr/io.h>
#include <util/delay.h>
#include "gps.h"
#include "mmc.h"
#include "fat16.h"
```

Include dependency graph for atmega8\_gps\_logger\_basismodul.c:



### Macros

- #define F\_CPU 16000000L
- #define LED\_PORT PORTD
- #define LED\_STAT PD6
- #define LED\_WARN PD7
- #define LEDCODE\_OFF LED\_PORT &= ~((1 << LED\_WARN) | (1 << LED\_STAT))
- #define LEDCODE\_OK LED\_PORT = (LED\_PORT & ~(1 << LED\_WARN)) | (1 << LED\_STAT)
- #define LEDCODE\_WARNING LED\_PORT = (LED\_PORT & ~(1 << LED\_STAT)) | (1 << LED\_WARN)
- #define LEDCODE\_PROCESSING LED\_PORT |= (1 << LED\_WARN) | (1 << LED\_STAT)
- #define LEDCODE\_BLINK LED\_PORT ^= (1 << LED\_STAT)

## Functions

- int **main** (void)

*Hauptfunktion.*

## Variables

- struct {
   
    unsigned **record**:1
   
    unsigned **keydown**:1
   
} **status**

### 7.1.1 Detailed Description

Hauptfile des Projekts ATmega8 GPS Logger.

#### Author

Martin Matysiak ([mail@k621.de](mailto:mail@k621.de))  
V. Pippan ([webmaster@vpippan.at](mailto:webmaster@vpippan.at))

#### Date

2013-10-18

#### Version

20131018

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#### Todo

- Code schöner schreiben, Kommentare einfügen, Doxygen Doku verbessern
- FAT, UART und MMC Libraries in eigenem Ordner speichern
- In neuer Version auf FAT verzichten und Daten ohne Dateisystem auf SD Karte schreiben (siehe g←  
LoggerMini) -> weniger Speicher für Code, schneller?
- Wartezeit für GPS Datenempfang einstellbar machen (eventuell nur Positionsdaten auslesen?)
- GPS Maus mit anderen Einstellungen initialisieren (höhere Datenrate, andere NMEA Sätze?)

- Start / Stop aus dem File entfernen -> Überprüfen ob Datei vorhanden und dann neue anlegen (Dateinamen bei jedem starten ändern und damit neue Datei anlegen -> String append ?)
- Akkuspannung messen und bei zu niedriger Spannung -> sleep mode (Datei abschließen), GPS und Zusatzmodul abschalten und warnen
- GPS nur einschalten wenn Aufzeichnung aktiviert, sonst ausschalten
- GPS Daten auf Display ausgeben, zusätzliche Sensoren, Jeti Kommunikation -> größerer uC benötigt?  
-> ATmega32?
- Berechnungen für Oldtimerrallye Training machen und am Display ausgeben
- Erkennung von Zusatzmodulen und Code für diese
- Bei Verwendung mit LCD Zusatzmodul das Logging abschaltbar machen -> nur Anzeige der Daten

Definition in file [atmega8\\_gps\\_logger\\_basismodul.c](#).

## 7.1.2 Macro Definition Documentation

### 7.1.2.1 #define F\_CPU 16000000L

Definition at line 51 of file [atmega8\\_gps\\_logger\\_basismodul.c](#).

Referenced by [gps\\_init\(\)](#).

### 7.1.2.2 #define LED\_PORT PORTD

Definition at line 53 of file [atmega8\\_gps\\_logger\\_basismodul.c](#).

### 7.1.2.3 #define LED\_STAT PD6

Definition at line 54 of file [atmega8\\_gps\\_logger\\_basismodul.c](#).

### 7.1.2.4 #define LED\_WARN PD7

Definition at line 55 of file [atmega8\\_gps\\_logger\\_basismodul.c](#).

### 7.1.2.5 #define LEDCODE\_BLINK LED\_PORT ^=(1 << LED\_STAT)

Definition at line 61 of file [atmega8\\_gps\\_logger\\_basismodul.c](#).

Referenced by [main\(\)](#).

### 7.1.2.6 #define LEDCODE\_OFF LED\_PORT &= ~((1 << LED\_WARN) | (1 << LED\_STAT))

Definition at line 57 of file [atmega8\\_gps\\_logger\\_basismodul.c](#).

Referenced by [main\(\)](#).

### 7.1.2.7 #define LEDCODE\_OK LED\_PORT = (LED\_PORT & ~((1 << LED\_WARN) | (1 << LED\_STAT)))

Definition at line 58 of file [atmega8\\_gps\\_logger\\_basismodul.c](#).

Referenced by [main\(\)](#).

7.1.2.8 #define LEDCODE\_PROCESSING LED\_PORT |= (1 << LED\_WARN) | (1 << LED\_STAT)

Definition at line 60 of file atmega8\_gps\_logger\_basismodul.c.

Referenced by main().

7.1.2.9 #define LEDCODE\_WARNING LED\_PORT = (LED\_PORT & ~ (1 << LED\_STAT)) | (1 << LED\_WARN)

Definition at line 59 of file atmega8\_gps\_logger\_basismodul.c.

Referenced by main().

### 7.1.3 Function Documentation

7.1.3.1 int main( void )

Hauptfunktion.

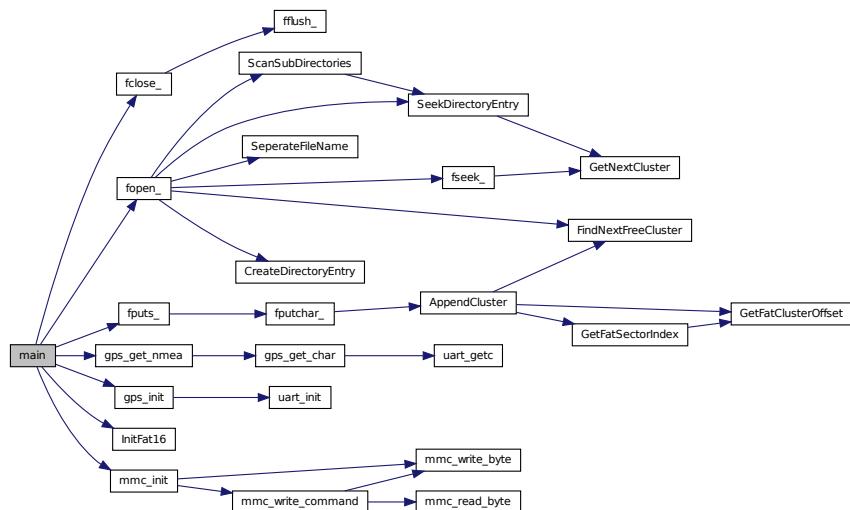
Die Hauptfunktion enthält die Initialisierungen beim Programmstart und die Hauptschleife des Programms. < definiert ein character feld für nmea daten mit 128 zeichen lange

Hauptschleife

Definition at line 74 of file atmega8\_gps\_logger\_basismodul.c.

References fclose\_(), fopen\_(), fputs\_(), gps\_get\_nmea(), gps\_init(), InitFat16(), LEDCODE\_BLINK, LEDCODE\_OFF, LEDCODE\_OK, LEDCODE\_PROCESSING, LEDCODE\_WARNING, mmc\_init(), and status.

Here is the call graph for this function:



### 7.1.4 Variable Documentation

7.1.4.1 unsigned keydown

Definition at line 66 of file atmega8\_gps\_logger\_basismodul.c.

## 7.1.4.2 unsigned record

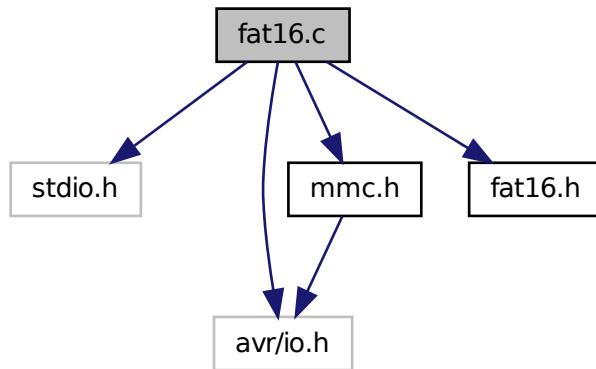
Definition at line 65 of file atmega8\_gps\_logger\_basismodul.c.

## 7.1.4.3 struct { ... } status

Referenced by main().

## 7.2 fat16.c File Reference

```
#include <stdio.h>
#include <avr/io.h>
#include "mmc.h"
#include "fat16.h"
Include dependency graph for fat16.c:
```



## Functions

- unsigned char [InitFat16](#) (void)
- unsigned char [fopen\\_](#) (unsigned char \*fname, char mode, [File](#) \*file)
- int [fflush\\_](#) ([File](#) \*file)
- void [fclose\\_](#) ([File](#) \*file)
- unsigned long [fread\\_](#) (void \*buffer, unsigned long size, unsigned long count, [File](#) \*file)
- unsigned long [fwrite\\_](#) (void \*buffer, unsigned long size, unsigned long count, [File](#) \*file)
- int [fseek\\_](#) ([File](#) \*file, long offset, int origin)
- int [fgetchar\\_](#) ([File](#) \*file)
- unsigned char [fputchar\\_](#) ([File](#) \*file, char c)
- unsigned char [fputs\\_](#) ([File](#) \*file, char \*string)
- char \* [fgets\\_](#) (char \*string, int count, [File](#) \*file)
- unsigned char [fexist\\_](#) (unsigned char \*fname, [File](#) \*file)
- unsigned int [GetNextCluster](#) ([File](#) \*file)
- unsigned int [FindNextFreeCluster](#) ([File](#) \*file)
- unsigned char [AppendCluster](#) ([File](#) \*file)
- unsigned int [GetFatClusterOffset](#) ([File](#) \*file)

- unsigned int [GetFatSectorIndex](#) ([File](#) \*file)
- unsigned char [.CreateDirectoryEntry](#) (unsigned char \*fname, unsigned int cluster, [File](#) \*file, unsigned char attrib)
- unsigned char [SeekDirectoryEntry](#) (unsigned char \*fname, [File](#) \*file)
- unsigned char [ScanSubDirectories](#) (unsigned char \*fname, [File](#) \*file)
- void [SeparateFileName](#) (unsigned char \*fname, unsigned char \*name)

## Variables

- unsigned char [SectorsPerCluster](#) = 0
- unsigned char [FatCopies](#) = 0
- unsigned int [PossibleRootEntries](#) = 0
- unsigned int [SectorsPerFat](#) = 0
- unsigned long [ReservedSectors](#) = 0
- unsigned long [FirstPartitionSector](#) = 0
- unsigned long [FileAllocationTable](#) = 0
- unsigned long [RootDirectory](#) = 0
- unsigned long [FirstDataCluster](#) = 0
- unsigned char [FileBuffer](#) [512]
- struct [DirEntry](#) \* [DirectoryEntry](#)
- struct [FatEntry](#) \* [Fat](#)

### 7.2.1 Function Documentation

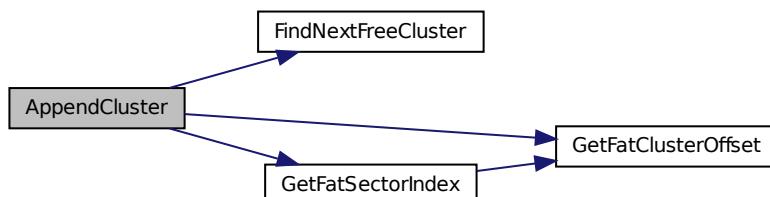
#### 7.2.1.1 unsigned char AppendCluster ( [File](#) \* file )

Definition at line 614 of file fat16.c.

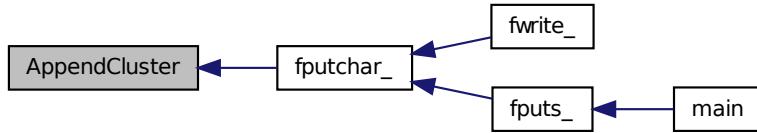
References [afile::cluster\\_pointer](#), [FileAllocationTable](#), [FileBuffer](#), [FindNextFreeCluster\(\)](#), [FirstDataCluster](#), [GetFatClusterOffset\(\)](#), [GetFatSectorIndex\(\)](#), [FatEntry::next\\_cluster](#), [SDC\\_GetSector](#), [SDC\\_PutSector](#), and [SectorsPerCluster](#).

Referenced by [fputchar\\_\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



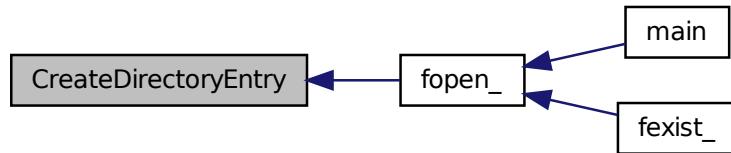
#### 7.2.1.2 unsigned char CreateDirectoryEntry ( unsigned char \* fname, unsigned int cluster, File \* file, unsigned char attrib )

Definition at line 687 of file fat16.c.

References DirEntry::attribute, afile::directory\_index, afile::directory\_sector, FileBuffer, DirEntry::name, PossibleRootEntries, RootDirectory, SDC\_GetSector, SDC\_PutSector, DirEntry::size, and DirEntry::startcluster.

Referenced by fopen\_().

Here is the caller graph for this function:



#### 7.2.1.3 void fclose\_ ( File \* file )

Definition at line 195 of file fat16.c.

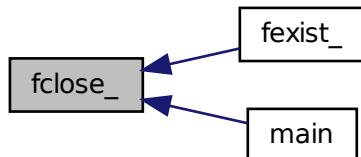
References afile::attribute, afile::byte\_index, afile::cluster\_pointer, afile::directory\_index, afile::directory\_sector, fflush\_(), afile::fileposition, afile::filesize, afile::mode, afile::sector\_in\_buffer, afile::sector\_index, and afile::start\_cluster.

Referenced by fexist\_(), and main().

Here is the call graph for this function:



Here is the caller graph for this function:

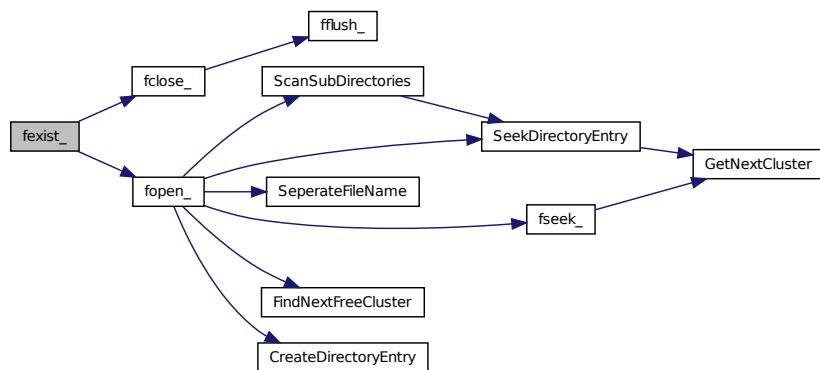


#### 7.2.1.4 unsigned char fexist\_( unsigned char \* fname, File \* file )

Definition at line 505 of file fat16.c.

References fclose\_(), and fopen\_().

Here is the call graph for this function:



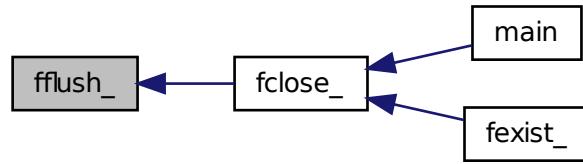
#### 7.2.1.5 int fflush\_( File \* file )

Definition at line 159 of file fat16.c.

References afile::byte\_index, afile::cluster\_pointer, DirEntry::date, afile::directory\_index, afile::directory\_sector, FileBuffer, afile::filesize, afile::mode, SDC\_GetSector, SDC\_PutSector, afile::sector\_index, DirEntry::size, and DirEntry::time.

Referenced by fclose\_().

Here is the caller graph for this function:



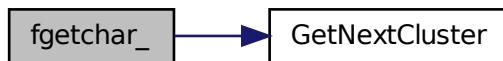
#### 7.2.1.6 int fgetchar\_( File \* file )

Definition at line 356 of file fat16.c.

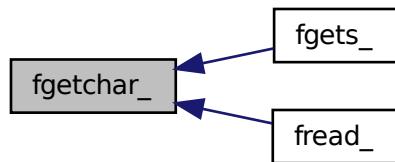
References afile::byte\_index, afile::cluster\_pointer, FileBuffer, afile::filesize, GetNextCluster(), SDC\_GetSector, afile::sector\_in\_buffer, afile::sector\_index, and SectorsPerCluster.

Referenced by fgets\_(), and fread\_().

Here is the call graph for this function:



Here is the caller graph for this function:

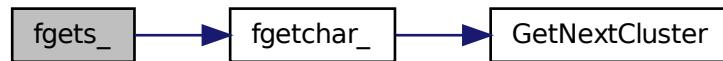


#### 7.2.1.7 char\* fgets\_( char \* string, int count, File \* file )

Definition at line 463 of file fat16.c.

References fgetchar\_().

Here is the call graph for this function:



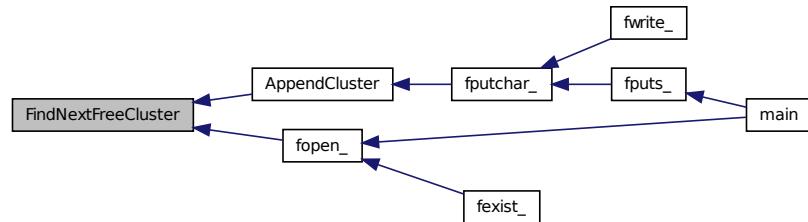
#### 7.2.1.8 unsigned int FindNextFreeCluster ( File \* file )

Definition at line 574 of file fat16.c.

References FileAllocationTable, FileBuffer, FatEntry::next\_cluster, SDC\_GetSector, SDC\_PutSector, afile::sector\_in\_buffer, and SectorsPerFat.

Referenced by AppendCluster(), and fopen\_().

Here is the caller graph for this function:



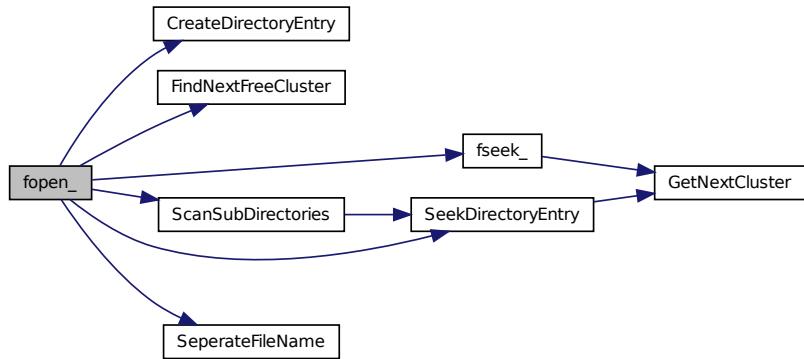
#### 7.2.1.9 unsigned char fopen\_ ( unsigned char \* fname, char mode, File \* file )

Definition at line 97 of file fat16.c.

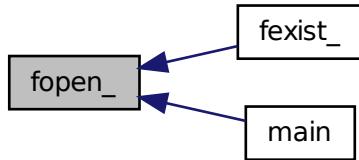
References \_FILE, afile::attribute, afile::byte\_index, afile::cluster\_pointer, CreateDirectoryEntry(), afile::directory\_index, afile::directory\_sector, afile::fileposition, afile::filesize, FindNextFreeCluster(), FirstDataCluster, fseek\_(), afile::mode, ScanSubDirectories(), afile::sector\_in\_buffer, afile::sector\_index, SectorsPerCluster, SeekDirectoryEntry(), SeparateFileName(), and afile::start\_cluster.

Referenced by feexist\_(), and main().

Here is the call graph for this function:



Here is the caller graph for this function:



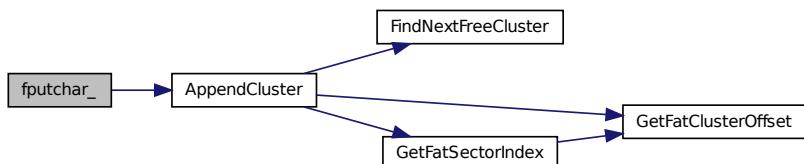
#### 7.2.1.10 unsigned char fputchar\_( File \* file, char c )

Definition at line 400 of file fat16.c.

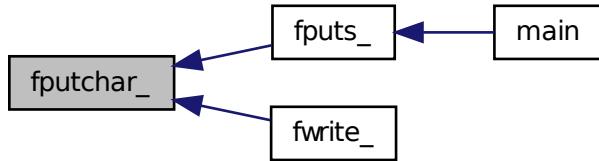
References `AppendCluster()`, `afile::byte_index`, `afile::cluster_pointer`, `FileBuffer`, `afile::fileposition`, `afile::filesize`, `S ← DC_PutSector`, `afile::sector_index`, and `SectorsPerCluster`.

Referenced by `fputs_()`, and `fwrite_()`.

Here is the call graph for this function:



Here is the caller graph for this function:



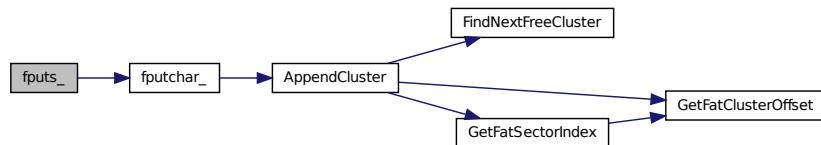
#### 7.2.1.11 unsigned char fputs\_( File \* file, char \* string )

Definition at line 443 of file fat16.c.

References fputchar\_().

Referenced by main().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.2.1.12 unsigned long fread\_( void \* buffer, unsigned long size, unsigned long count, File \* file )

Definition at line 221 of file fat16.c.

References fgetchar\_(), and DirEntry::size.

Here is the call graph for this function:



#### 7.2.1.13 int fseek\_( File \* file, long offset, int origin )

Definition at line 286 of file fat16.c.

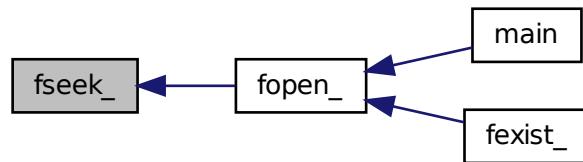
References afile::byte\_index, afile::cluster\_pointer, FileBuffer, afile::fileposition, afile::filesize, GetNextCluster(), S← DC\_GetSector, afile::sector\_index, SectorsPerCluster, and afile::start\_cluster.

Referenced by fopen\_().

Here is the call graph for this function:



Here is the caller graph for this function:

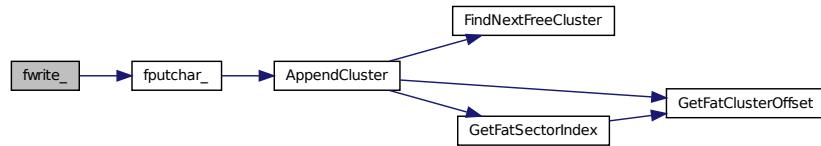


#### 7.2.1.14 unsigned long fwrite\_( void \* buffer, unsigned long size, unsigned long count, File \* file )

Definition at line 254 of file fat16.c.

References fputchar\_(), and DirEntry::size.

Here is the call graph for this function:



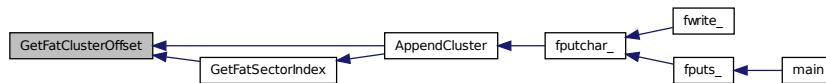
#### 7.2.1.15 unsigned int GetFatClusterOffset ( File \* file )

Definition at line 646 of file fat16.c.

References afiile::cluster\_pointer, FirstDataCluster, and SectorsPerCluster.

Referenced by AppendCluster(), and GetFatSectorIndex().

Here is the caller graph for this function:



#### 7.2.1.16 unsigned int GetFatSectorIndex ( File \* file )

Definition at line 664 of file fat16.c.

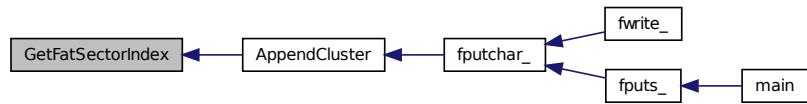
References GetFatClusterOffset().

Referenced by AppendCluster().

Here is the call graph for this function:



Here is the caller graph for this function:



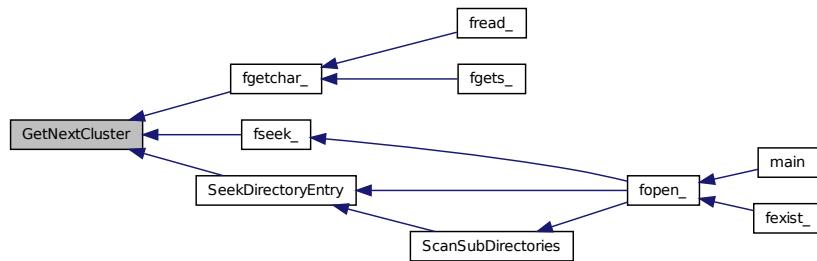
#### 7.2.1.17 unsigned int GetNextCluster ( File \* file )

Definition at line 526 of file fat16.c.

References afil::cluster\_pointer, FileAllocationTable, FileBuffer, FirstDataCluster, RootDirectory, SDC\_GetSector, afil::sector\_in\_buffer, and SectorsPerCluster.

Referenced by fgetchar\_(), fseek\_(), and SeekDirectoryEntry().

Here is the caller graph for this function:



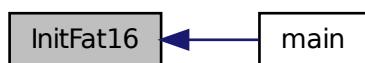
#### 7.2.1.18 unsigned char InitFat16 ( void )

Definition at line 71 of file fat16.c.

References FatCopies, FileAllocationTable, FileBuffer, FirstDataCluster, FirstPartitionSector, MBR\_SECTOR, PossibleRootEntries, ReservedSectors, RootDirectory, SDC\_GetSector, SectorsPerCluster, and SectorsPerFat.

Referenced by main().

Here is the caller graph for this function:



### 7.2.1.19 `unsigned char ScanSubDirectories ( unsigned char * fname, File * file )`

Definition at line 790 of file fat16.c.

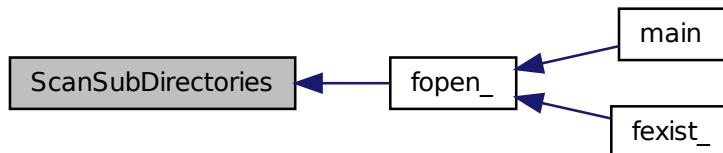
References `_DIRECTORY`, `_FILE`, `afile::attribute`, `afile::cluster_pointer`, `RootDirectory`, and `SeekDirectoryEntry()`.

Referenced by `fopen_()`.

Here is the call graph for this function:



Here is the caller graph for this function:



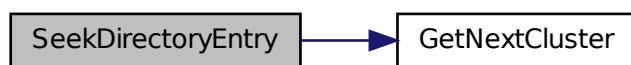
### 7.2.1.20 `unsigned char SeekDirectoryEntry ( unsigned char * fname, File * file )`

Definition at line 736 of file fat16.c.

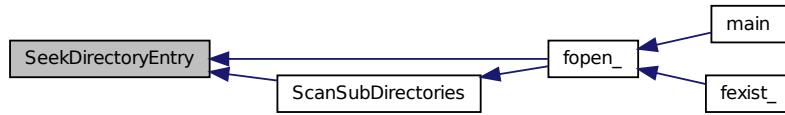
References `afile::attribute`, `DirEntry::attribute`, `afile::cluster_pointer`, `afile::directory_index`, `afile::directory_sector`, `FileBuffer`, `afile::filesize`, `FirstDataCluster`, `GetNextCluster()`, `DirEntry::name`, `SDC_GetSector`, `SectorsPerCluster`, `DirEntry::size`, `afile::start_cluster`, and `DirEntry::startcluster`.

Referenced by `fopen_()`, and `ScanSubDirectories()`.

Here is the call graph for this function:



Here is the caller graph for this function:

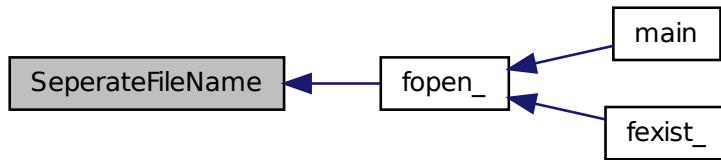


#### 7.2.1.21 void SeperateFileName ( `unsigned char * fname`, `unsigned char * name` )

Definition at line 854 of file fat16.c.

Referenced by `fopen_()`.

Here is the caller graph for this function:



## 7.2.2 Variable Documentation

### 7.2.2.1 `struct DirEntry* DirectoryEntry`

Definition at line 56 of file fat16.c.

### 7.2.2.2 `struct FatEntry* Fat`

Definition at line 57 of file fat16.c.

### 7.2.2.3 `unsigned char FatCopies = 0`

Definition at line 46 of file fat16.c.

Referenced by `InitFat16()`.

### 7.2.2.4 `unsigned long FileAllocationTable = 0`

Definition at line 51 of file fat16.c.

Referenced by `AppendCluster()`, `FindNextFreeCluster()`, `GetNextCluster()`, and `InitFat16()`.

**7.2.2.5 unsigned char FileBuffer[512]**

Definition at line 55 of file fat16.c.

Referenced by AppendCluster(), CreateDirectoryEntry(), fflush\_(), fgetchar\_(), FindNextFreeCluster(), fputchar\_(), fseek\_(), GetNextCluster(), InitFat16(), and SeekDirectoryEntry().

**7.2.2.6 unsigned long FirstDataCluster = 0**

Definition at line 53 of file fat16.c.

Referenced by AppendCluster(), fopen\_(), GetFatClusterOffset(), GetNextCluster(), InitFat16(), and SeekDirectoryEntry().

**7.2.2.7 unsigned long FirstPartitionSector = 0**

Definition at line 50 of file fat16.c.

Referenced by InitFat16().

**7.2.2.8 unsigned int PossibleRootEntries = 0**

Definition at line 47 of file fat16.c.

Referenced by CreateDirectoryEntry(), and InitFat16().

**7.2.2.9 unsigned long ReservedSectors = 0**

Definition at line 49 of file fat16.c.

Referenced by InitFat16().

**7.2.2.10 unsigned long RootDirectory = 0**

Definition at line 52 of file fat16.c.

Referenced by CreateDirectoryEntry(), GetNextCluster(), InitFat16(), and ScanSubDirectories().

**7.2.2.11 unsigned char SectorsPerCluster = 0**

Definition at line 45 of file fat16.c.

Referenced by AppendCluster(), fgetchar\_(), fopen\_(), fputchar\_(), fseek\_(), GetFatClusterOffset(), GetNextCluster(), InitFat16(), and SeekDirectoryEntry().

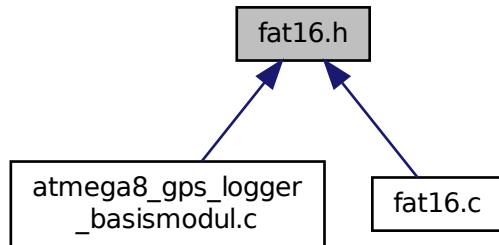
**7.2.2.12 unsigned int SectorsPerFat = 0**

Definition at line 48 of file fat16.c.

Referenced by FindNextFreeCluster(), and InitFat16().

## 7.3 fat16.h File Reference

This graph shows which files directly or indirectly include this file:



### Data Structures

- struct `afile`
- struct `DirEntry`
- struct `FatEntry`

### Macros

- `#define MBR_SECTOR 0`
- `#define _UNUSED 1`
- `#define _ARCHIVE 2`
- `#define _READ_ONLY 4`
- `#define _SYSTEM 8`
- `#define _DIRECTORY 16`
- `#define _FILE 32`

### Typedefs

- `typedef struct af file`

### Functions

- `unsigned char InitFat16 (void)`
- `unsigned char fopen_ (unsigned char *fname, char mode, File *file)`
- `int fflush_ (File *file)`
- `void fclose_ (File *file)`
- `unsigned long fread_ (void *buffer, unsigned long size, unsigned long count, File *file)`
- `unsigned long fwrite_ (void *buffer, unsigned long size, unsigned long count, File *file)`
- `int fseek_ (File *file, long offset, int origin)`
- `int fgetchar_ (File *file)`
- `unsigned char fputchar_ (File *file, char c)`
- `unsigned char fputs_ (File *file, char *string)`
- `char * fgets_ (char *s, int count, File *file)`

- int `rename` (char \*oldname, char \*newname)
- unsigned char `fexist_` (unsigned char \*fname, `File` \*file)
- unsigned char `CreateDirectoryEntry` (unsigned char \*fname, unsigned int cluster, `File` \*file, unsigned char attrib)
- unsigned int `FindNextFreeCluster` (`File` \*file)
- unsigned char `SeekDirectoryEntry` (unsigned char \*fname, `File` \*file)
- void `SeparateFileName` (unsigned char \*fname, unsigned char \*name)
- unsigned char `ScanSubDirectories` (unsigned char \*fname, `File` \*file)
- unsigned int `GetNextCluster` (`File` \*file)
- unsigned char `AppendCluster` (`File` \*file)
- unsigned int `GetFatClusterOffset` (`File` \*file)
- unsigned int `GetFatSectorIndex` (`File` \*file)

## Variables

- unsigned char `SectorsPerCluster`
- unsigned char `FileBuffer` [512]
- `File myfile`

### 7.3.1 Macro Definition Documentation

#### 7.3.1.1 #define \_ARCHIVE 2

Definition at line 99 of file fat16.h.

#### 7.3.1.2 #define \_DIRECTORY 16

Definition at line 102 of file fat16.h.

Referenced by `ScanSubDirectories()`.

#### 7.3.1.3 #define \_FILE 32

Definition at line 103 of file fat16.h.

Referenced by `fopen_()`, and `ScanSubDirectories()`.

#### 7.3.1.4 #define \_READ\_ONLY 4

Definition at line 100 of file fat16.h.

#### 7.3.1.5 #define \_SYSTEM 8

Definition at line 101 of file fat16.h.

#### 7.3.1.6 #define \_UNUSED 1

Definition at line 98 of file fat16.h.

#### 7.3.1.7 #define MBR\_SECTOR 0

Definition at line 97 of file fat16.h.

Referenced by `InitFat16()`.

### 7.3.2 Typedef Documentation

#### 7.3.2.1 `typedef struct afile File`

### 7.3.3 Function Documentation

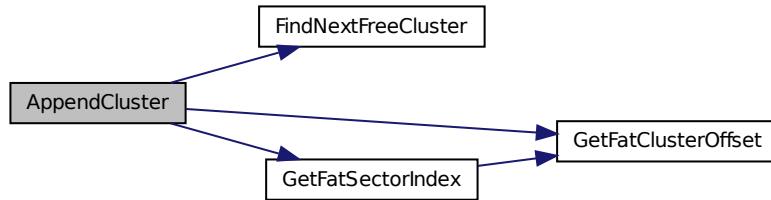
#### 7.3.3.1 `unsigned char AppendCluster ( File * file )`

Definition at line 614 of file fat16.c.

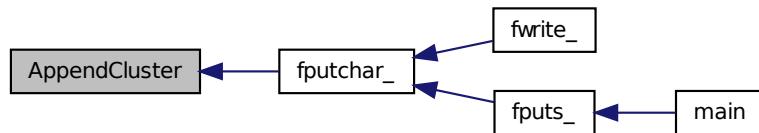
References `afile::cluster_pointer`, `FileAllocationTable`, `FileBuffer`, `FindNextFreeCluster()`, `FirstDataCluster`, `GetFatClusterOffset()`, `GetFatSectorIndex()`, `FatEntry::next_cluster`, `SDC_GetSector`, `SDC_PutSector`, and `SectorsPerCluster`.

Referenced by `fputchar_()`.

Here is the call graph for this function:



Here is the caller graph for this function:



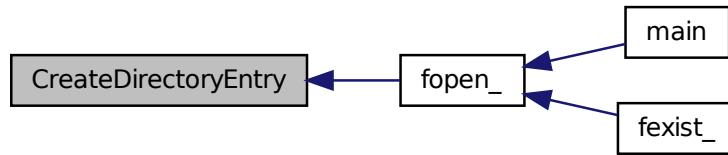
#### 7.3.3.2 `unsigned char CreateDirectoryEntry ( unsigned char * fname, unsigned int cluster, File * file, unsigned char attrib )`

Definition at line 687 of file fat16.c.

References `DirEntry::attribute`, `afile::directory_index`, `afile::directory_sector`, `FileBuffer`, `DirEntry::name`, `PossibleRootEntries`, `RootDirectory`, `SDC_GetSector`, `SDC_PutSector`, `DirEntry::size`, and `DirEntry::startcluster`.

Referenced by `fopen_()`.

Here is the caller graph for this function:



### 7.3.3.3 void fclose\_( File \* file )

Definition at line 195 of file fat16.c.

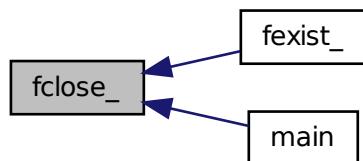
References afile::attribute, afile::byte\_index, afile::cluster\_pointer, afile::directory\_index, afile::directory\_sector, fflush\_(), afile::fileposition, afile::filesize, afile::mode, afile::sector\_in\_buffer, afile::sector\_index, and afile::start\_cluster.

Referenced by fexist\_(), and main().

Here is the call graph for this function:



Here is the caller graph for this function:

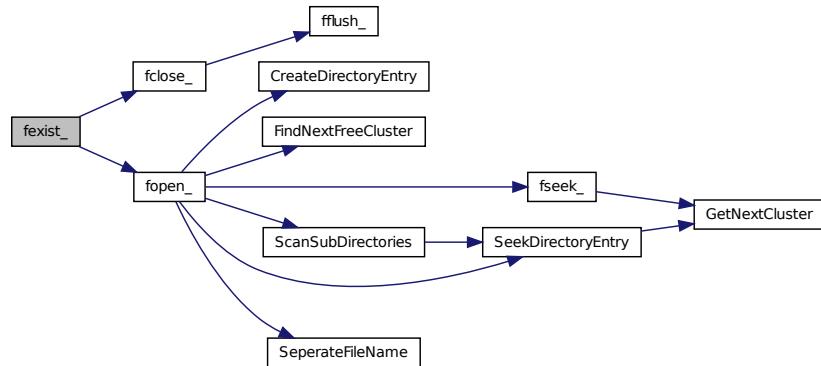


### 7.3.3.4 unsigned char fexist\_( unsigned char \* fname, File \* file )

Definition at line 505 of file fat16.c.

References `fclose_()`, and `fopen_()`.

Here is the call graph for this function:



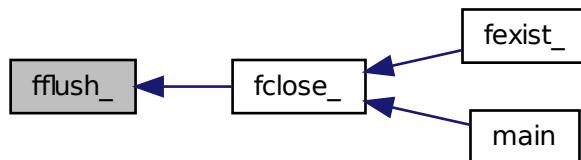
### 7.3.3.5 int fflush\_( File \* file )

Definition at line 159 of file fat16.c.

References `afile::byte_index`, `afile::cluster_pointer`, `DirEntry::date`, `afile::directory_index`, `afile::directory_sector`, `FileBuffer`, `afile::filesize`, `afile::mode`, `SDC_GetSector`, `SDC_PutSector`, `afile::sector_index`, `DirEntry::size`, and `DirEntry::time`.

Referenced by `fclose_()`.

Here is the caller graph for this function:



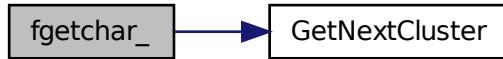
### 7.3.3.6 int fgetchar\_( File \* file )

Definition at line 356 of file fat16.c.

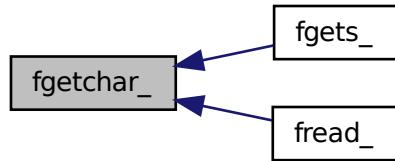
References `afile::byte_index`, `afile::cluster_pointer`, `FileBuffer`, `afile::filesize`, `GetNextCluster()`, `SDC_GetSector`, `afile::sector_in_buffer`, `afile::sector_index`, and `SectorsPerCluster`.

Referenced by `fgets_()`, and `fread_()`.

Here is the call graph for this function:



Here is the caller graph for this function:

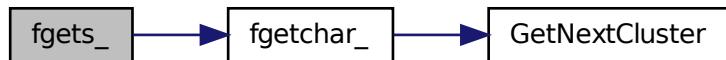


### 7.3.3.7 char\* fgets\_( char \* s, int count, File \* file )

Definition at line 463 of file fat16.c.

References fgetchar\_().

Here is the call graph for this function:



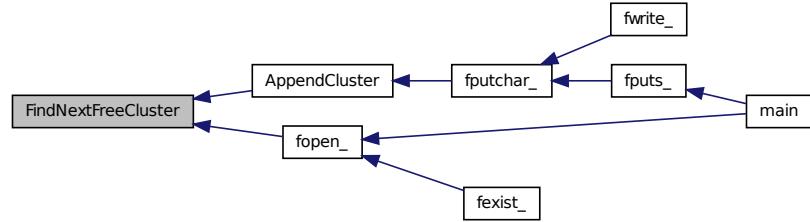
### 7.3.3.8 unsigned int FindNextFreeCluster ( File \* file )

Definition at line 574 of file fat16.c.

References FileAllocationTable, FileBuffer, FatEntry::next\_cluster, SDC\_GetSector, SDC\_PutSector, afile::sector\_in\_buffer, and SectorsPerFat.

Referenced by AppendCluster(), and fopen\_().

Here is the caller graph for this function:



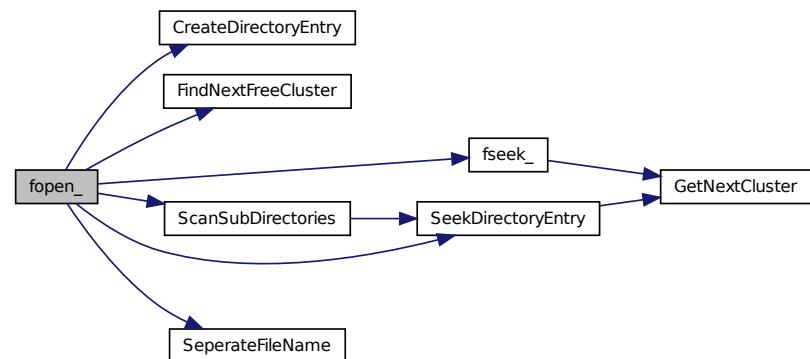
### 7.3.3.9 `unsigned char fopen_( unsigned char * fname, char mode, FILE * file )`

Definition at line 97 of file fat16.c.

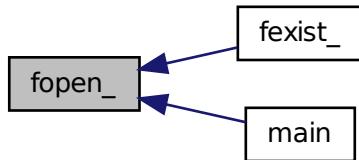
References `_FILE`, `afile::attribute`, `afile::byte_index`, `afile::cluster_pointer`, `CreateDirectoryEntry()`, `afile::directory_index`, `afile::directory_sector`, `afile::fileposition`, `afile::filesize`, `FindNextFreeCluster()`, `FirstDataCluster`, `fseek_()`, `afile::mode`, `ScanSubDirectories()`, `afile::sector_in_buffer`, `afile::sector_index`, `SectorsPerCluster`, `SeekDirectoryEntry()`, `SeparateFileName()`, and `afile::start_cluster`.

Referenced by `fexist_()`, and `main()`.

Here is the call graph for this function:



Here is the caller graph for this function:



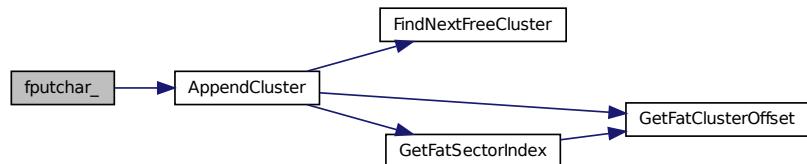
### 7.3.3.10 unsigned char fputchar\_( File \* file, char c )

Definition at line 400 of file fat16.c.

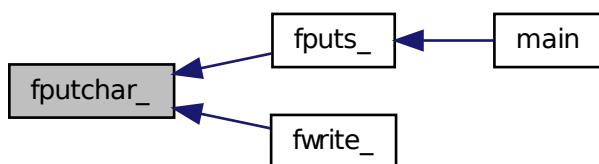
References AppendCluster(), afile::byte\_index, afile::cluster\_pointer, FileBuffer, afile::fileposition, afile::filesize, S← DC\_PutSector, afile::sector\_index, and SectorsPerCluster.

Referenced by fputs\_(), and fwrite\_().

Here is the call graph for this function:



Here is the caller graph for this function:



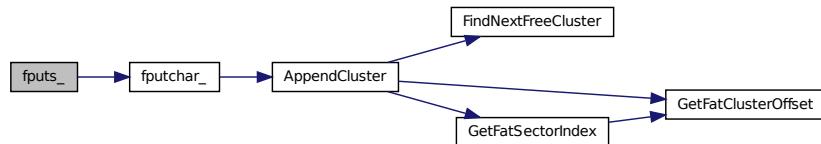
### 7.3.3.11 unsigned char fputs\_( File \* file, char \* string )

Definition at line 443 of file fat16.c.

References fputchar\_().

Referenced by main().

Here is the call graph for this function:



Here is the caller graph for this function:

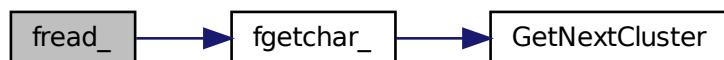


#### 7.3.3.12 unsigned long fread\_( void \* buffer, unsigned long size, unsigned long count, File \* file )

Definition at line 221 of file fat16.c.

References fgetchar\_(), and DirEntry::size.

Here is the call graph for this function:



#### 7.3.3.13 int fseek\_( File \* file, long offset, int origin )

Definition at line 286 of file fat16.c.

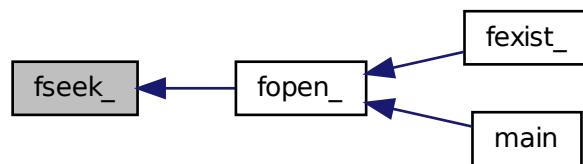
References afil::byte\_index, afil::cluster\_pointer, FileBuffer, afil::fileposition, afil::filesize, GetNextCluster(), S← DC\_GetSector, afil::sector\_index, SectorsPerCluster, and afil::start\_cluster.

Referenced by fopen\_().

Here is the call graph for this function:



Here is the caller graph for this function:

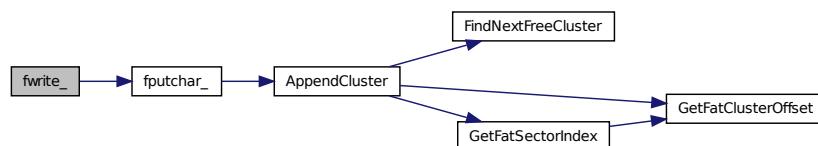


#### 7.3.3.14 unsigned long fwrite\_( void \* buffer, unsigned long size, unsigned long count, File \* file )

Definition at line 254 of file fat16.c.

References fputchar\_(), and DirEntry::size.

Here is the call graph for this function:



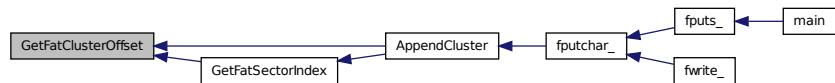
#### 7.3.3.15 unsigned int GetFatClusterOffset ( File \* file )

Definition at line 646 of file fat16.c.

References afle::cluster\_pointer, FirstDataCluster, and SectorsPerCluster.

Referenced by AppendCluster(), and GetFatSectorIndex().

Here is the caller graph for this function:



### 7.3.3.16 unsigned int GetFatSectorIndex ( File \* file )

Definition at line 664 of file fat16.c.

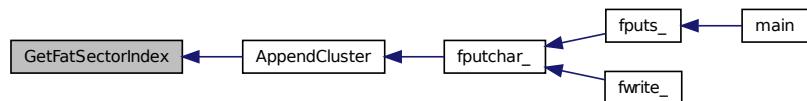
References GetFatClusterOffset().

Referenced by AppendCluster().

Here is the call graph for this function:



Here is the caller graph for this function:



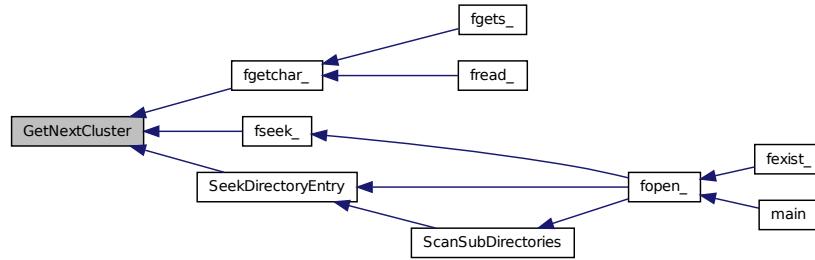
### 7.3.3.17 unsigned int GetNextCluster ( File \* file )

Definition at line 526 of file fat16.c.

References afile::cluster\_pointer, FileAllocationTable, FileBuffer, FirstDataCluster, RootDirectory, SDC\_GetSector, afile::sector\_in\_buffer, and SectorsPerCluster.

Referenced by fgetchar\_(), fseek\_(), and SeekDirectoryEntry().

Here is the caller graph for this function:



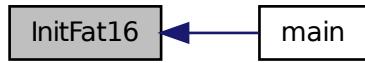
### 7.3.3.18 unsigned char InitFat16 ( void )

Definition at line 71 of file fat16.c.

References FatCopies, FileAllocationTable, FileBuffer, FirstDataCluster, FirstPartitionSector, MBR\_SECTOR, PossibleRootEntries, ReservedSectors, RootDirectory, SDC\_GetSector, SectorsPerCluster, and SectorsPerFat.

Referenced by main().

Here is the caller graph for this function:



### 7.3.3.19 int rename ( char \* oldname, char \* newname )

### 7.3.3.20 unsigned char ScanSubDirectories ( unsigned char \* fname, FILE \* file )

Definition at line 790 of file fat16.c.

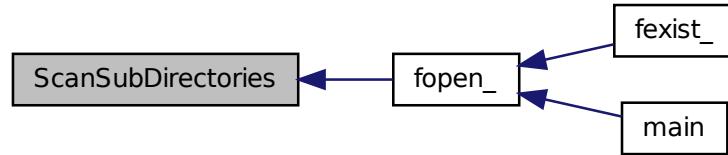
References \_DIRECTORY, \_FILE, afile::attribute, afile::cluster\_pointer, RootDirectory, and SeekDirectoryEntry().

Referenced by fopen\_().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.3.3.21 unsigned char SeekDirectoryEntry ( *unsigned char \* fname, File \* file* )

Definition at line 736 of file fat16.c.

References *afile::attribute*, *DirEntry::attribute*, *afile::cluster\_pointer*, *afile::directory\_index*, *afile::directory\_sector*, *FileBuffer*, *afile::filesize*, *FirstDataCluster*, *GetNextCluster()*, *DirEntry::name*, *SDC\_GetSector*, *SectorsPerCluster*, *DirEntry::size*, *afile::start\_cluster*, and *DirEntry::startcluster*.

Referenced by *fopen\_()*, and *ScanSubDirectories()*.

Here is the call graph for this function:



Here is the caller graph for this function:

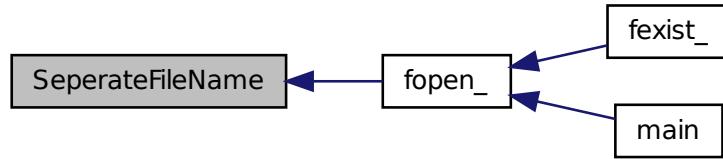


#### 7.3.3.22 void SeperateFileName ( *unsigned char \* fname, unsigned char \* name* )

Definition at line 854 of file fat16.c.

Referenced by *fopen\_()*.

Here is the caller graph for this function:



### 7.3.4 Variable Documentation

#### 7.3.4.1 unsigned char FileBuffer[512]

Definition at line 55 of file fat16.c.

Referenced by `AppendCluster()`, `CreateDirectoryEntry()`, `fflush_()`, `fgetchar_()`, `FindNextFreeCluster()`, `fputchar_()`, `fseek_()`, `GetNextCluster()`, `InitFat16()`, and `SeekDirectoryEntry()`.

#### 7.3.4.2 File myfile

#### 7.3.4.3 unsigned char SectorsPerCluster

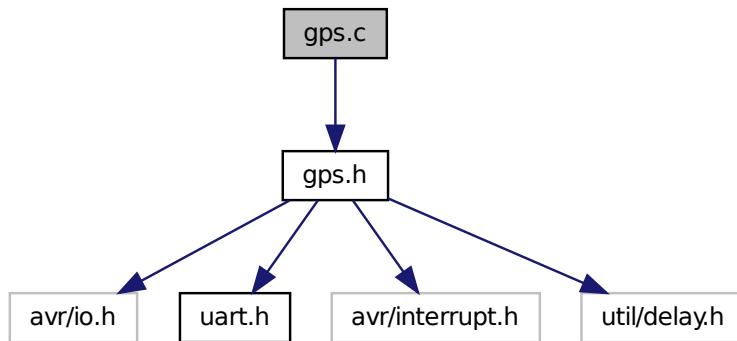
Definition at line 113 of file fat16.h.

Referenced by `AppendCluster()`, `fgetchar_()`, `fopen_()`, `fputchar_()`, `fseek_()`, `GetFatClusterOffset()`, `GetNextCluster()`, `InitFat16()`, and `SeekDirectoryEntry()`.

## 7.4 gps.c File Reference

Kommunikation zwischen AVR und Navilock GPS Modul.

```
#include "gps.h"
Include dependency graph for gps.c:
```



## Functions

- void `gps_init ()`  
*Routine zur Initialisierung des GPS Moduls.*
- char `gps_get_char ()`  
*Gibt sobald verfügbar ein Zeichen vom UART zurück.*
- void `gps_get_nmea (char *buf, uint8_t bufSize)`  
*Empfängt einen vollständige NMEA-Befehl und gibt diesen dann zurück.*

### 7.4.1 Detailed Description

Kommunikation zwischen AVR und Navilock GPS Modul.

#### Author

Martin Matysiak ([mail@k621.de](mailto:mail@k621.de))  
V. Pippan ([webmaster@vpippan.at](mailto:webmaster@vpippan.at))

#### Date

2013-10-18

#### Version

20131018

Bei Fragen und Verbesserungen wendet euch per EMail an mich.

Datenblätter zum Umgang mit Navilock GPS Modulen:

[Datenblatt Navilock U-Blox](#)  
[NMEA Reference Manual](#)

Copyright (c) 2008 Martin Matysiak  
Copyright 2008-2013 V. Pippan ([webmaster@vpippan.at](mailto:webmaster@vpippan.at))

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Definition in file [gps.c](#).

## 7.4.2 Function Documentation

### 7.4.2.1 `char gps_get_char ( void )`

Gibt sobald verfügbar ein Zeichen vom UART zurück.

Definition at line 53 of file [gps.c](#).

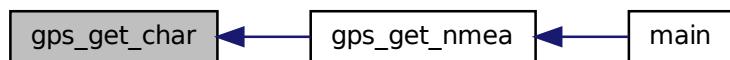
References `UART_BUFFER_OVERFLOW`, `uart_getc()`, and `UART_NO_DATA`.

Referenced by `gps_get_nmea()`.

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.4.2.2 `void gps_get_nmea ( char * buf, uint8_t bufSize )`

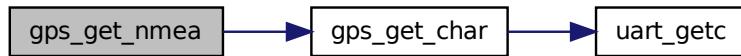
Empfängt einen vollständige NMEA-Befehl und gibt diesen dann zurück.

Definition at line 69 of file [gps.c](#).

References gps\_get\_char().

Referenced by main().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.4.2.3 void gps\_init( void )

Routine zur Initialisierung des GPS Moduls.

Definition at line 41 of file gps.c.

References F\_CPU, GPS\_BAUD, UART\_BAUD\_SELECT, and uart\_init().

Referenced by main().

Here is the call graph for this function:



Here is the caller graph for this function:

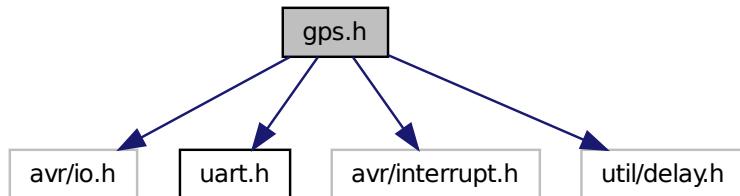


## 7.5 gps.h File Reference

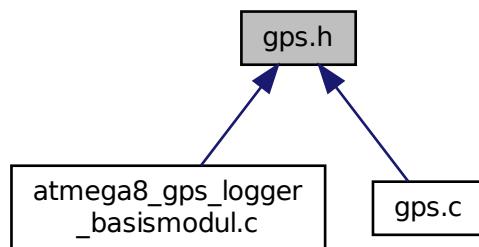
Include File für [gps.c](#).

```
#include <avr/io.h>
#include "uart.h"
#include <avr/interrupt.h>
#include <util/delay.h>
```

Include dependency graph for gps.h:



This graph shows which files directly or indirectly include this file:



## Macros

- `#define GPS_BAUD 4800`

## Functions

- `void gps_init (void)`  
*Routine zur Initialisierung des GPS Moduls.*
- `char gps_get_char (void)`  
*Gibt sobald verfügbar ein Zeichen vom UART zurück.*
- `void gps_get_nmea (char *buf, uint8_t bufSize)`  
*Empfängt einen vollständige NMEA-Befehl und gibt diesen dann zurück.*

### 7.5.1 Detailed Description

Include File für [gps.c](#).

#### Author

Martin Matysiak ([mail@k621.de](mailto:mail@k621.de))  
Pippin Vincent ([webmaster@vpippin.at](mailto:webmaster@vpippin.at))

#### Date

2013-10-18

#### Version

20131018

Definition in file [gps.h](#).

### 7.5.2 Macro Definition Documentation

#### 7.5.2.1 `#define GPS_BAUD 4800`

Definition at line 18 of file [gps.h](#).

Referenced by [gps\\_init\(\)](#).

### 7.5.3 Function Documentation

#### 7.5.3.1 `char gps_get_char ( void )`

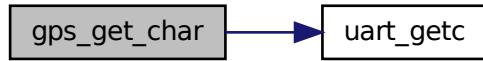
Gibt sobald verfügbar ein Zeichen vom UART zurück.

Definition at line 53 of file [gps.c](#).

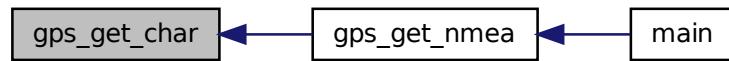
References [UART\\_BUFFER\\_OVERFLOW](#), [uart\\_getc\(\)](#), and [UART\\_NO\\_DATA](#).

Referenced by [gps\\_get\\_nmea\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.5.3.2 void gps\_get\_nmea ( char \* buf, uint8\_t bufSize )

Empfängt einen vollständige NMEA-Befehl und gibt diesen dann zurück.

Definition at line 69 of file gps.c.

References gps\_get\_char().

Referenced by main().

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.5.3.3 void gps\_init( void )

Routine zur Initialisierung des GPS Moduls.

Definition at line 41 of file gps.c.

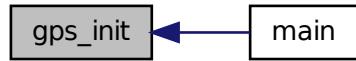
References F\_CPU, GPS\_BAUD, UART\_BAUD\_SELECT, and uart\_init().

Referenced by main().

Here is the call graph for this function:



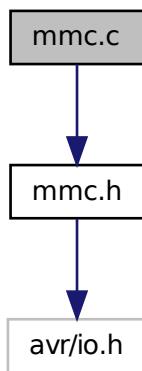
Here is the caller graph for this function:



## 7.6 mmc.c File Reference

```
#include "mmc.h"
```

Include dependency graph for mmc.c:



## Functions

- `unsigned char mmc_init ()`
- `unsigned char mmc_write_command (unsigned char *cmd)`
- `unsigned char mmc_read_byte (void)`
- `void mmc_write_byte (unsigned char Byte)`
- `unsigned char mmc_write_sector (unsigned long addr, unsigned char *Buffer)`
- `void mmc_read_block (unsigned char *cmd, unsigned char *Buffer, unsigned int Bytes)`
- `unsigned char mmc_read_sector (unsigned long addr, unsigned char *Buffer)`
- `unsigned char mmc_read_cid (unsigned char *Buffer)`
- `unsigned char mmc_read_csd (unsigned char *Buffer)`

### 7.6.1 Function Documentation

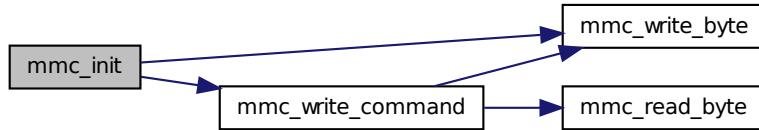
#### 7.6.1.1 `unsigned char mmc_init ( void )`

Definition at line 32 of file mmc.c.

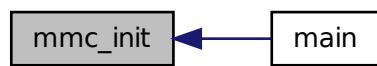
References MMC\_Direction\_REG, MMC\_Disable, MMC\_Write, mmc\_write\_byte(), mmc\_write\_command(), and nop.

Referenced by main().

Here is the call graph for this function:



Here is the caller graph for this function:



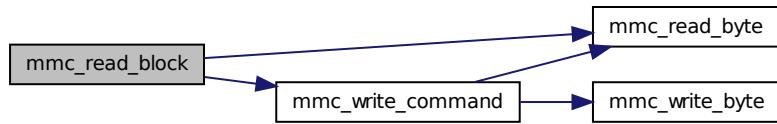
#### 7.6.1.2 `void mmc_read_block ( unsigned char * cmd, unsigned char * Buffer, unsigned int Bytes )`

Definition at line 254 of file mmc.c.

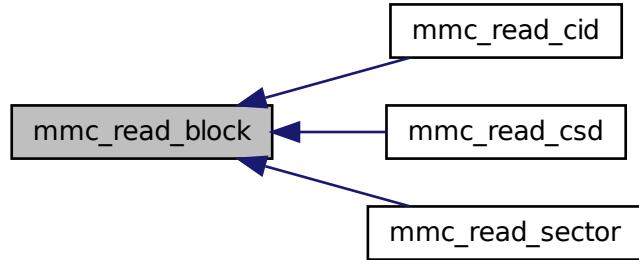
References MMC\_Disable, mmc\_read\_byte(), and mmc\_write\_command().

Referenced by mmc\_read\_cid(), mmc\_read\_csd(), and mmc\_read\_sector().

Here is the call graph for this function:



Here is the caller graph for this function:



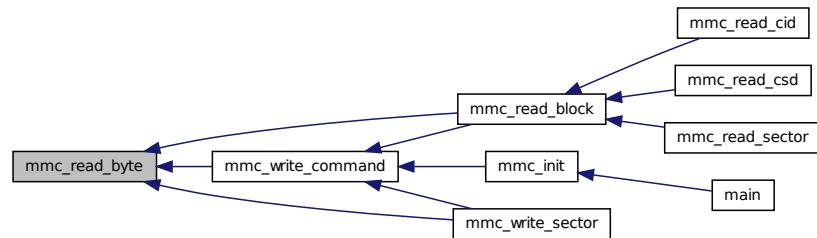
#### 7.6.1.3 unsigned char mmc\_read\_byte( void )

Definition at line 135 of file mmc.c.

References MMC\_Read, and MMC\_Write.

Referenced by mmc\_read\_block(), mmc\_write\_command(), and mmc\_write\_sector().

Here is the caller graph for this function:

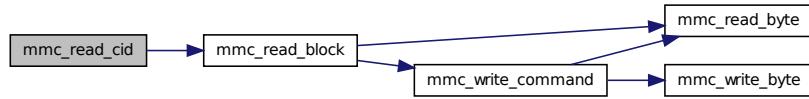


#### 7.6.1.4 `unsigned char mmc_read_cid( unsigned char * Buffer )`

Definition at line 309 of file mmc.c.

References mmc\_read\_block().

Here is the call graph for this function:

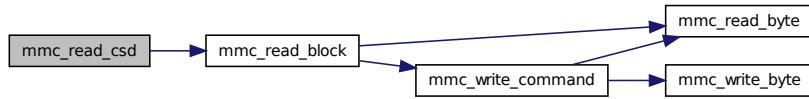


#### 7.6.1.5 `unsigned char mmc_read_csd( unsigned char * Buffer )`

Definition at line 322 of file mmc.c.

References mmc\_read\_block().

Here is the call graph for this function:

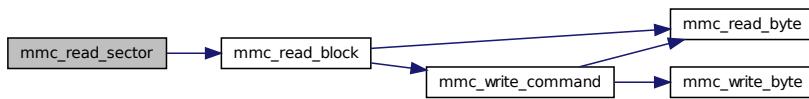


#### 7.6.1.6 `unsigned char mmc_read_sector( unsigned long addr, unsigned char * Buffer )`

Definition at line 286 of file mmc.c.

References mmc\_read\_block().

Here is the call graph for this function:



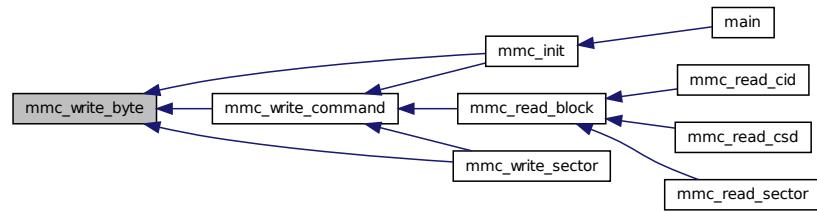
#### 7.6.1.7 `void mmc_write_byte( unsigned char Byte )`

Definition at line 166 of file mmc.c.

References MMC\_Write.

Referenced by mmc\_init(), mmc\_write\_command(), and mmc\_write\_sector().

Here is the caller graph for this function:



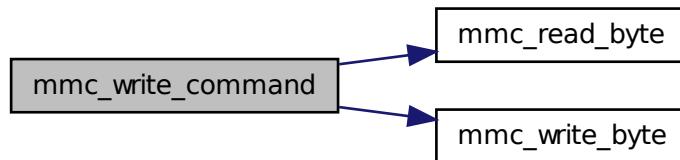
#### 7.6.1.8 unsigned char mmc\_write\_command ( unsigned char \* cmd )

Definition at line 99 of file mmc.c.

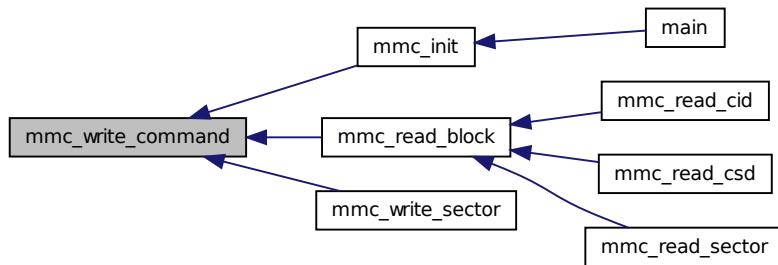
References MMC\_Disable, MMC\_Enable, mmc\_read\_byte(), and mmc\_write\_byte().

Referenced by mmc\_init(), mmc\_read\_block(), and mmc\_write\_sector().

Here is the call graph for this function:



Here is the caller graph for this function:

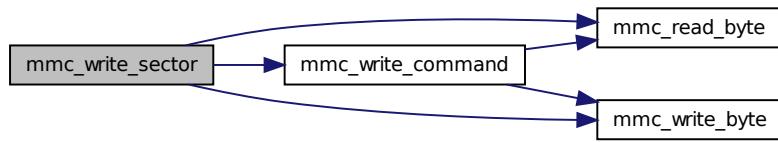


### 7.6.1.9 `unsigned char mmc_write_sector( unsigned long addr, unsigned char * Buffer )`

Definition at line 195 of file mmc.c.

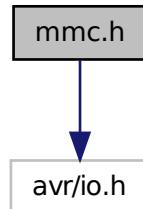
References MMC\_Disable, mmc\_read\_byte(), mmc\_write\_byte(), and mmc\_write\_command().

Here is the call graph for this function:

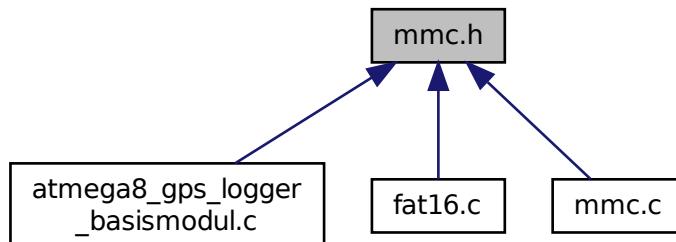


## 7.7 mmc.h File Reference

```
#include <avr/io.h>
Include dependency graph for mmc.h:
```



This graph shows which files directly or indirectly include this file:



## Macros

- `#define SPI_Mode 1`
- `#define MMC_Write PORTB`
- `#define MMC_Read PINB`
- `#define MMC_Direction_REG DDRB`
- `#define MMC_Disable() MMC_Write|= (1<<MMC_Chip_Select);`
- `#define MMC_Enable() MMC_Write&=~(1<<MMC_Chip_Select);`
- `#define SDC_PutSector mmc_write_sector`
- `#define SDC_GetSector mmc_read_sector`
- `#define nop() __asm__ __volatile__ ("nop" ::)`

## Functions

- `unsigned char mmc_read_byte (void)`
- `void mmc_write_byte (unsigned char)`
- `void mmc_read_block (unsigned char *, unsigned char *, unsigned in)`
- `unsigned char mmc_init (void)`
- `unsigned char mmc_read_sector (unsigned long, unsigned char *)`
- `unsigned char mmc_write_sector (unsigned long, unsigned char *)`
- `unsigned char mmc_write_command (unsigned char *)`
- `unsigned char mmc_read_csd (unsigned char *)`
- `unsigned char mmc_read_cid (unsigned char *)`

### 7.7.1 Macro Definition Documentation

#### 7.7.1.1 #define MMC\_Direction\_REG DDRB

Definition at line 17 of file mmc.h.

Referenced by mmc\_init().

#### 7.7.1.2 #define MMC\_Disable( ) MMC\_Write|= (1<<MMC\_Chip\_Select);

Definition at line 63 of file mmc.h.

Referenced by mmc\_init(), mmc\_read\_block(), mmc\_write\_command(), and mmc\_write\_sector().

#### 7.7.1.3 #define MMC\_Enable( ) MMC\_Write&=~(1<<MMC\_Chip\_Select);

Definition at line 66 of file mmc.h.

Referenced by mmc\_write\_command().

#### 7.7.1.4 #define MMC\_Read PINB

Definition at line 16 of file mmc.h.

Referenced by mmc\_read\_byte().

#### 7.7.1.5 #define MMC\_Write PORTB

Definition at line 15 of file mmc.h.

Referenced by mmc\_init(), mmc\_read\_byte(), and mmc\_write\_byte().

7.7.1.6 `#define nop( ) __asm__ __volatile__ ("nop" ::)`

Definition at line 72 of file mmc.h.

Referenced by mmc\_init().

7.7.1.7 `#define SDC_GetSector mmc_read_sector`

Definition at line 70 of file mmc.h.

Referenced by AppendCluster(), CreateDirectoryEntry(), fflush\_(), fgetchar\_(), FindNextFreeCluster(), fseek\_(), GetNextCluster(), InitFat16(), and SeekDirectoryEntry().

7.7.1.8 `#define SDC_PutSector mmc_write_sector`

Definition at line 68 of file mmc.h.

Referenced by AppendCluster(), CreateDirectoryEntry(), fflush\_(), FindNextFreeCluster(), and fputchar\_().

7.7.1.9 `#define SPI_Mode 1`

Definition at line 12 of file mmc.h.

## 7.7.2 Function Documentation

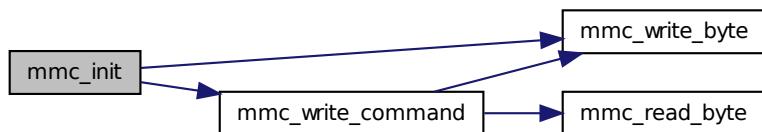
7.7.2.1 `unsigned char mmc_init( void )`

Definition at line 32 of file mmc.c.

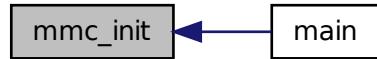
References MMC\_Direction\_REG, MMC\_Disable, MMC\_Write, mmc\_write\_byte(), mmc\_write\_command(), and nop.

Referenced by main().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.7.2.2 void mmc\_read\_block ( unsigned char \* , unsigned char \* , unsigned in )

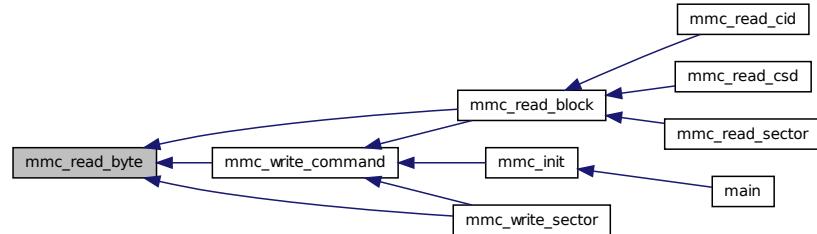
#### 7.7.2.3 unsigned char mmc\_read\_byte ( void )

Definition at line 135 of file mmc.c.

References MMC\_Read, and MMC\_Write.

Referenced by mmc\_read\_block(), mmc\_write\_command(), and mmc\_write\_sector().

Here is the caller graph for this function:

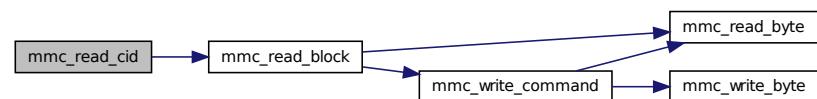


#### 7.7.2.4 unsigned char mmc\_read\_cid ( unsigned char \* )

Definition at line 309 of file mmc.c.

References mmc\_read\_block().

Here is the call graph for this function:

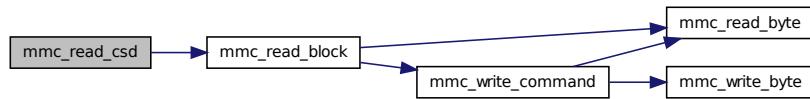


### 7.7.2.5 `unsigned char mmc_read_csd( unsigned char * )`

Definition at line 322 of file mmc.c.

References mmc\_read\_block().

Here is the call graph for this function:

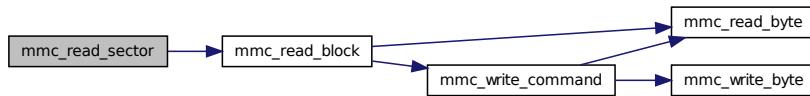


### 7.7.2.6 `unsigned char mmc_read_sector( unsigned long, unsigned char * )`

Definition at line 286 of file mmc.c.

References mmc\_read\_block().

Here is the call graph for this function:



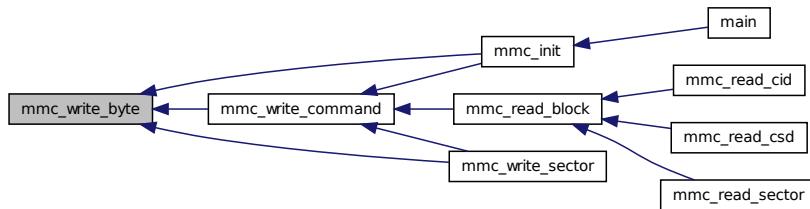
### 7.7.2.7 `void mmc_write_byte( unsigned char )`

Definition at line 166 of file mmc.c.

References MMC\_Write.

Referenced by mmc\_init(), mmc\_write\_command(), and mmc\_write\_sector().

Here is the caller graph for this function:



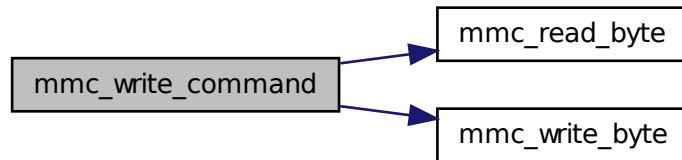
### 7.7.2.8 unsigned char mmc\_write\_command ( unsigned char \* )

Definition at line 99 of file mmc.c.

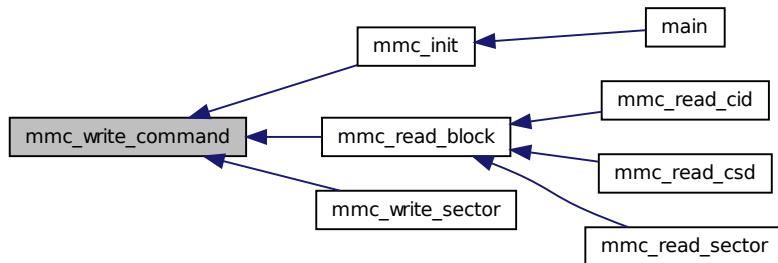
References MMC\_Disable, MMC\_Enable, mmc\_read\_byte(), and mmc\_write\_byte().

Referenced by mmc\_init(), mmc\_read\_block(), and mmc\_write\_sector().

Here is the call graph for this function:



Here is the caller graph for this function:

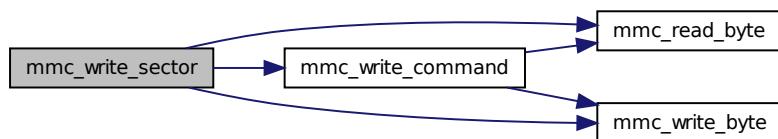


### 7.7.2.9 unsigned char mmc\_write\_sector ( unsigned long, unsigned char \* )

Definition at line 195 of file mmc.c.

References MMC\_Disable, mmc\_read\_byte(), mmc\_write\_byte(), and mmc\_write\_command().

Here is the call graph for this function:

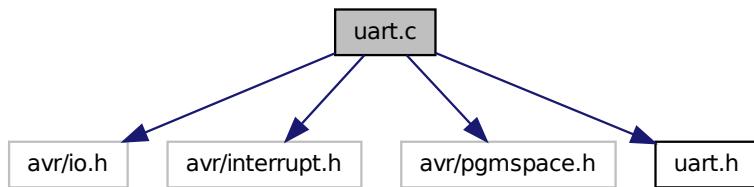


## 7.8 uart.c File Reference

Interrupt UART library with receive/transmit circular buffers.

```
#include <avr/io.h>
#include <avr/interrupt.h>
#include <avr/pgmspace.h>
#include "uart.h"
```

Include dependency graph for uart.c:



### Macros

- #define `UART_RX_BUFFER_MASK` (`UART_RX_BUFFER_SIZE` - 1)
- #define `UART_TX_BUFFER_MASK` (`UART_TX_BUFFER_SIZE` - 1)

### Functions

- `SIGNAL(UART0_RECEIVE_INTERRUPT)`
- `SIGNAL(UART0_TRANSMIT_INTERRUPT)`
- void `uart_init` (unsigned int baudrate)  
*Initialize UART and set baudrate.*
- unsigned int `uart_getc` (void)  
*Get received byte from ringbuffer.*
- void `uart_putc` (unsigned char data)  
*Put byte to ringbuffer for transmitting via UART.*
- void `uart_puts` (const char \*s)  
*Put string to ringbuffer for transmitting via UART.*
- void `uart_puts_p` (const char \*progmem\_s)  
*Put string from program memory to ringbuffer for transmitting via UART.*

#### 7.8.1 Detailed Description

Interrupt UART library with receive/transmit circular buffers.

##### Author

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**Peter Fleury**

**Date**

2007-07-01

**Version**

1.6.2.1

Software: AVR-GCC 4.1, AVR Libc 1.4.6 or higher

Hardware: any AVR with built-in UART

License: GNU General Public License

**DESCRIPTION:**

An interrupt is generated when the UART has finished transmitting or receiving a byte. The interrupt handling routines use circular buffers for buffering received and transmitted data.

The `UART_RX_BUFFER_SIZE` and `UART_TX_BUFFER_SIZE` variables define the buffer size in bytes. Note that these variables must be a power of 2.

**USAGE:**

Refere to the header file [uart.h](#) for a description of the routines. See also example `test_uart.c`.

**Note**

Based on Atmel Application Note AVR306

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Definition in file [uart.c](#).

## 7.8.2 Macro Definition Documentation

### 7.8.2.1 `#define UART_RX_BUFFER_MASK (UART_RX_BUFFER_SIZE - 1)`

constants and macros

size of RX/TX buffers

Definition at line 52 of file `uart.c`.

Referenced by `SIGNAL()`, and `uart_getc()`.

### 7.8.2.2 `#define UART_TX_BUFFER_MASK (UART_TX_BUFFER_SIZE - 1)`

Definition at line 53 of file `uart.c`.

Referenced by `SIGNAL()`, and `uart_putc()`.

## 7.8.3 Function Documentation

### 7.8.3.1 `SIGNAL( UART0_RECEIVE_INTERRUPT )`

UART Receive Complete interrupt called when the UART has received a character read UART status register and UART data register

calculate buffer index

error: receive buffer overflow

store new index

store received data in buffer

Definition at line 248 of file uart.c.

References UART\_BUFFER\_OVERFLOW, and UART\_RX\_BUFFER\_MASK.

#### 7.8.3.2 SIGNAL ( UART0\_TRANSMIT\_INTERRUPT )

UART Data Register Empty interrupt called when the UART is ready to transmit the next byte calculate and store new buffer index

get one byte from buffer and write it to UART

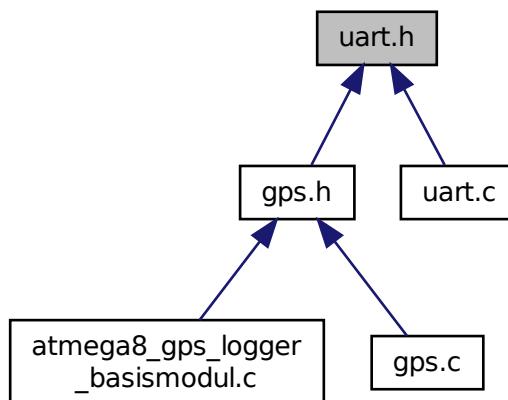
tx buffer empty, disable UDRE interrupt

Definition at line 290 of file uart.c.

References UART\_TX\_BUFFER\_MASK.

## 7.9 uart.h File Reference

This graph shows which files directly or indirectly include this file:



## Macros

- #define **UART\_BAUD\_SELECT**(baudRate, xtalCpu) ((xtalCpu)/((baudRate)\*16l)-1)  
*UART Baudrate Expression.*
- #define **UART\_BAUD\_SELECT\_DOUBLE\_SPEED**(baudRate, xtalCpu) (((xtalCpu)/((baudRate)\*8l)-1)|0x8000)  
*UART Baudrate Expression for ATmega double speed mode.*
- #define **UART\_RX\_BUFFER\_SIZE** 64
- #define **UART\_TX\_BUFFER\_SIZE** 64

- #define **UART\_FRAME\_ERROR** 0x0800 /\* Framing Error by UART \*/
- #define **UART\_OVERRUN\_ERROR** 0x0400 /\* Overrun condition by UART \*/
- #define **UART\_BUFFER\_OVERFLOW** 0x0200 /\* receive ringbuffer overflow \*/
- #define **UART\_NO\_DATA** 0x0100 /\* no receive data available \*/
- #define **uart\_puts\_P**(\_\_s) **uart\_puts\_p**(PSTR(\_\_s))  
*Macro to automatically put a string constant into program memory.*
- #define **uart1\_puts\_P**(\_\_s) **uart1\_puts\_p**(PSTR(\_\_s))  
*Macro to automatically put a string constant into program memory.*

## Functions

- void **uart\_init** (unsigned int baudrate)  
*Initialize UART and set baudrate.*
- unsigned int **uart\_getc** (void)  
*Get received byte from ringbuffer.*
- void **uart\_putc** (unsigned char data)  
*Put byte to ringbuffer for transmitting via UART.*
- void **uart\_puts** (const char \*s)  
*Put string to ringbuffer for transmitting via UART.*
- void **uart\_puts\_p** (const char \*progmem\_s)  
*Put string from program memory to ringbuffer for transmitting via UART.*
- void **uart1\_init** (unsigned int baudrate)  
*Initialize USART1 (only available on selected ATmegas)*
- unsigned int **uart1\_getc** (void)  
*Get received byte of USART1 from ringbuffer. (only available on selected ATmega)*
- void **uart1\_putc** (unsigned char data)  
*Put byte to ringbuffer for transmitting via USART1 (only available on selected ATmega)*
- void **uart1\_puts** (const char \*s)  
*Put string to ringbuffer for transmitting via USART1 (only available on selected ATmega)*
- void **uart1\_puts\_p** (const char \*s)  
*Put string from program memory to ringbuffer for transmitting via USART1 (only available on selected ATmega)*

# Index

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